

A decorative graphic in the top-left corner consists of a 4x4 grid of squares. The colors transition from dark navy blue at the bottom-left to light gray at the top-right. The grid is composed of alternating light gray and medium purple squares.

Telemetry Smorgasbord

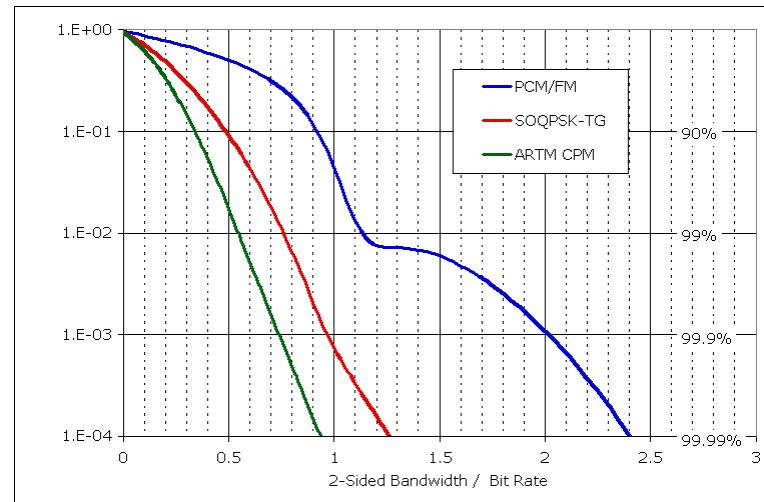
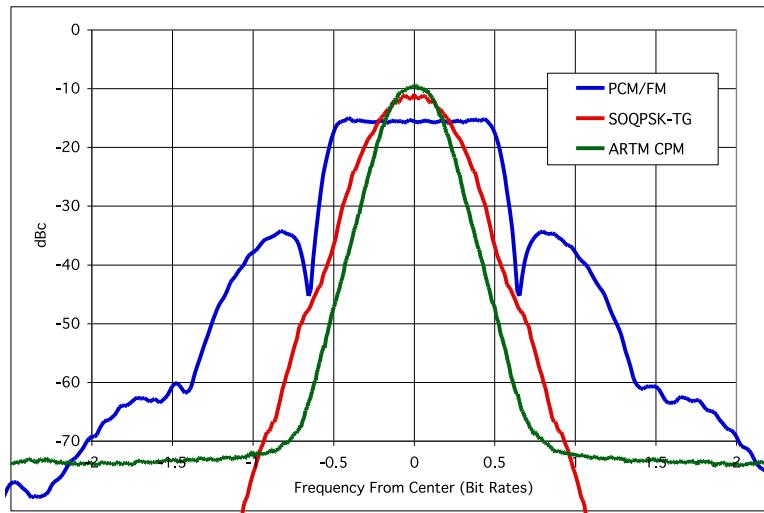
A Little Taste of Everything
Terry Hill, Quasonix
Spring 2020

Course Outline – Day 2

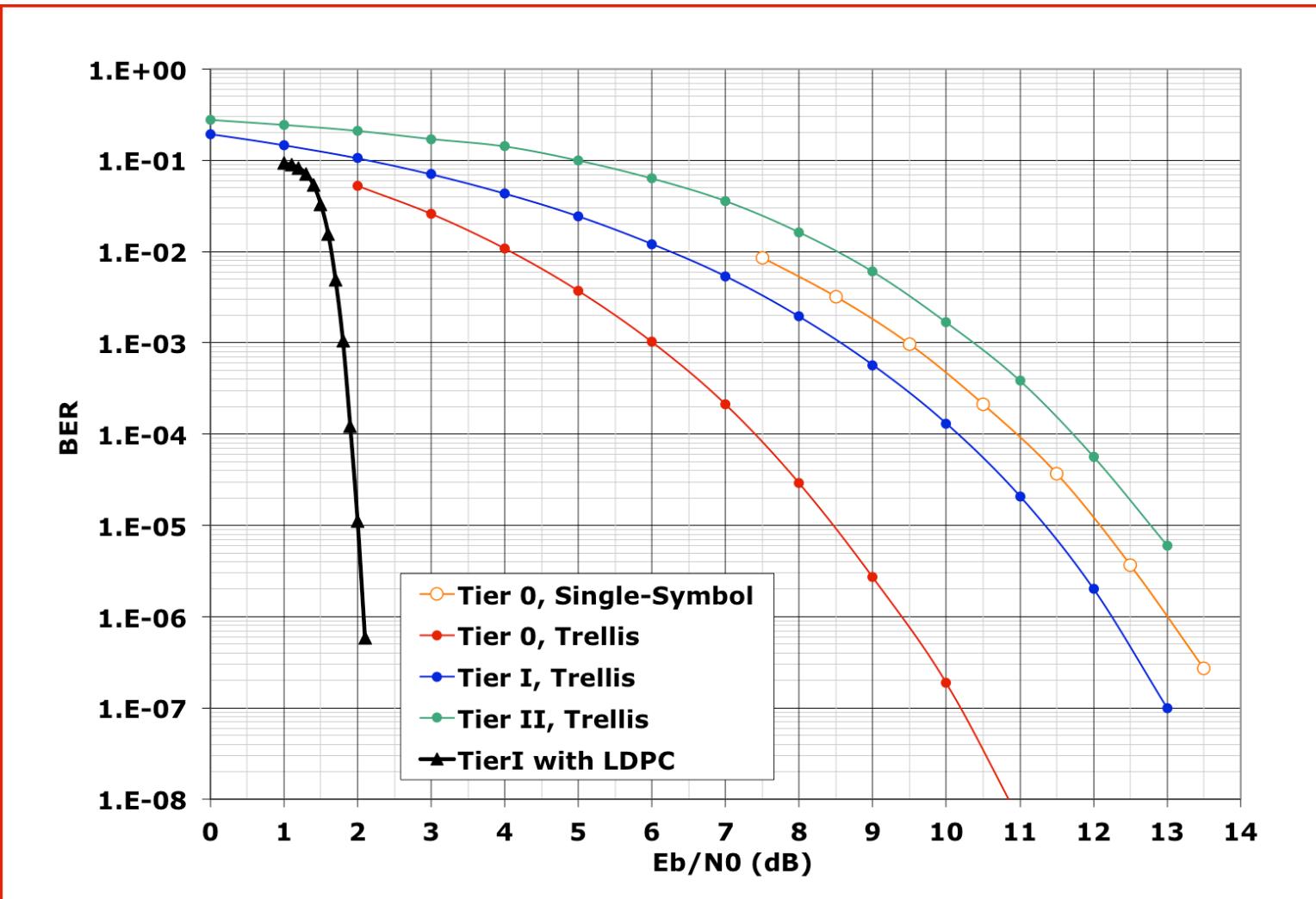
- Demodulation
 - ◆ Trellis vs. Single-Symbol
 - ◆ Data Quality Metric
 - ◆ Diversity Combining
 - ◆ Synchronization
- Channel Impairments
 - ◆ Adjacent Channel Interference
 - ◆ Multipath Propagation
- Impairment Mitigation Techniques
 - ◆ Adaptive Equalization
 - ◆ Best Source Selection

Side by Side Summary

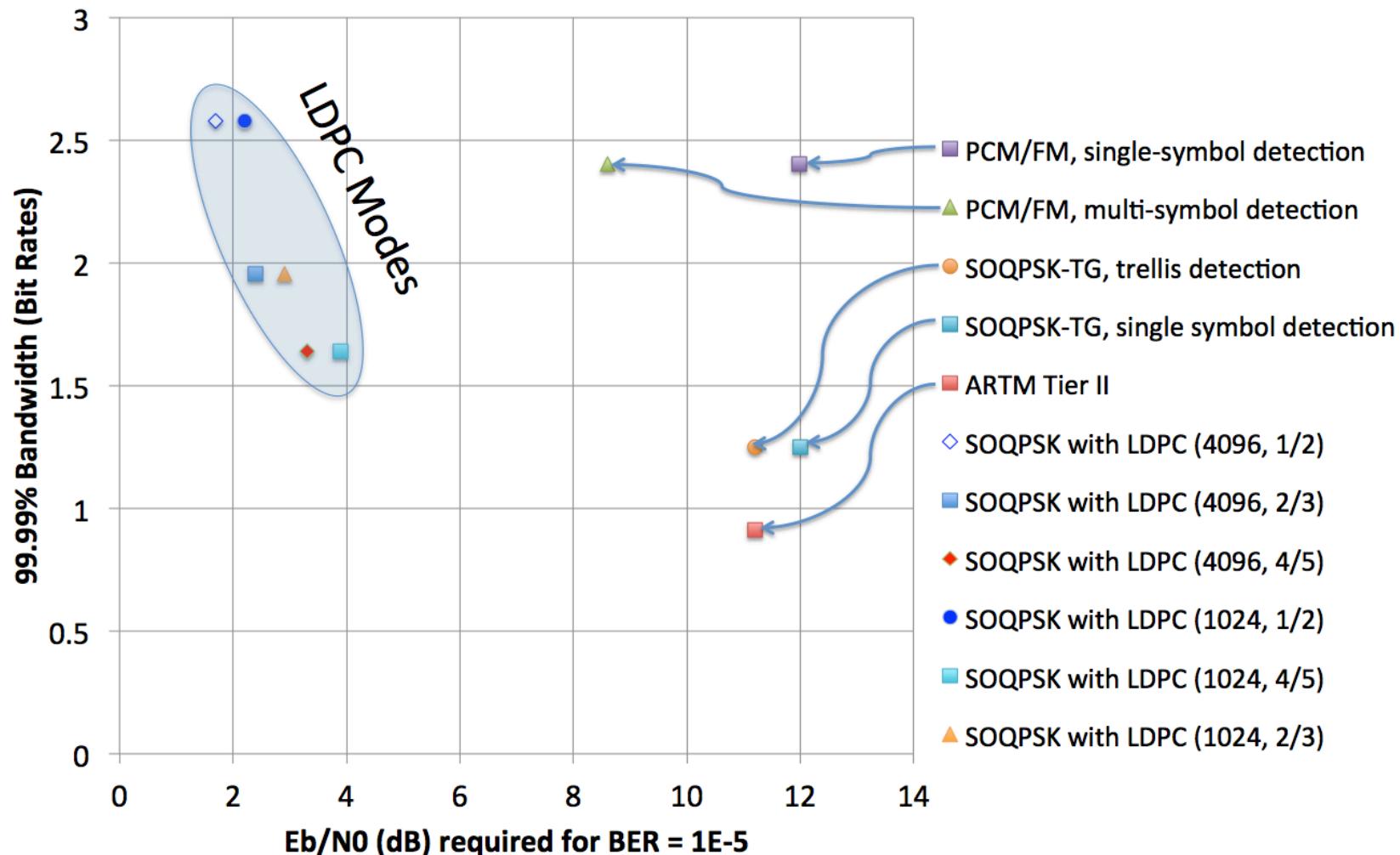
Tier	M	α_i	h	$g(t)$	99.9% BW
0	2	{-1, +1}	0.7	Normalized impulse response of a high order Bessel filter with 3 dB bandwidth = 0.7 * bit rate	2.03
I	3	{-1, 0, +1}	0.5	Normalized windowed impulse response of a spectral raised cosine, 8 bits long	0.98
II	4	{-3, -1, +1, +3}	{4/16, 5/16}	Normalized raised cosine, 3 symbols (6 bits) long	0.75



BER Performance Comparison



Today's Modulation Tour





Data Quality Metric (DQM)

How to Assess Data Quality

- *Measured BER* is not practical
 - ◆ Requires known data in the stream – not possible with encryption
 - ◆ Takes a long time to measure low BERs
- Bit error *probability* (BEP), however...
 - ◆ Does not require any known data
 - ◆ Can be determined quickly and accurately from demodulator statistics
 - ◆ Is an *unbiased* quality metric, regardless of channel impairments
 - ◆ When calibrated per a standardized procedure, DQM based on BEP allows DQE from multiple vendors to interoperate
- Each vendor can use their own algorithm for developing BEP
- DQM is calculated directly from BEP
 - ◆ Use of Likelihood Ratio leads to maximum likelihood BSS algorithms
 - ◆ Converted to 16-bit integer on log scale

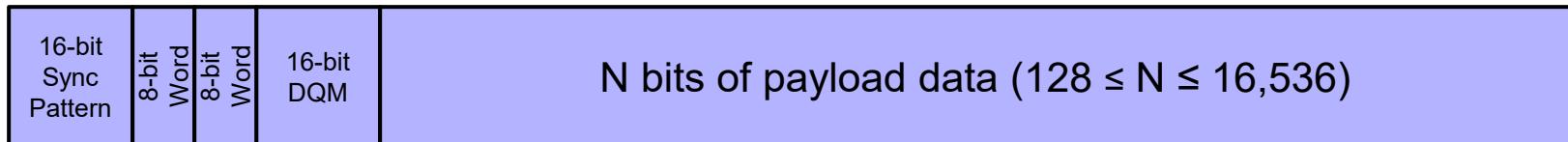
Definition of DQM

- Start with BEP, derived within demod
- Likelihood Ratio (LR) = $(1 - \text{BEP}) / \text{BEP}$
- $\text{DQM} = \min(\text{round}(\log_{10}(\text{LR}) / 12 * (2^{16})), 2^{16} - 1)$
 - ◆ 16-bit unsigned integer, ranges from 0 to 65,535
- Easily reversed:
 - ◆ $\text{LR} = 10^{-12 * \text{DQM} / 2^{16}}$
 - ◆ $\text{BEP} = 1 / (1 + \text{LR})$
- Define “Q” as the “User’s DQM”
 - ◆ $\text{Q} = 12 * \text{DQM} / 65535$
 - ◆ Represents the exponent of 10 in the BEP
 - ◆ Examples:
 - $\text{Q} = 3 \rightarrow \text{BEP} = 1\text{e-}3$
 - $\text{Q} = 7 \rightarrow \text{BEP} = 1\text{e-}7$
 - ◆ Arbitrarily cap Q at “a perfect 10”.

BEP	LR	DQM	Q
0.5	1.00	0	0.00
1E-01	1.11111E-01	5211	0.95
1E-02	1.01010E-02	10899	2.00
1E-03	1.00100E-03	16382	3.00
1E-04	1.00010E-04	21845	4.00
1E-05	1.00001E-05	27307	5.00
1E-06	1.00000E-06	32768	6.00
1E-07	1.00000E-07	38229	7.00
1E-08	1.00000E-08	43691	8.00
1E-09	1.00000E-09	49152	9.00
1E-10	1.00000E-10	54613	10.00
1E-11	1.00000E-11	60075	10.00
1E-12	1.00000E-12	65535	10.00

DQE Format

- Header
 - ◆ 16-bit sync pattern (0xFAC4)
 - MSB first: 1111101011000100
 - ◆ 8-bit reserved word, potentially for packet header version number (currently 0)
 - ◆ 8-bit reserved word, potentially for source ID tag (currently 0)
 - ◆ 16-bit DQM
- Payload data
 - ◆ User selectable length, ($128 \leq N \leq 16,536$)
 - ◆ Defaults to 4096

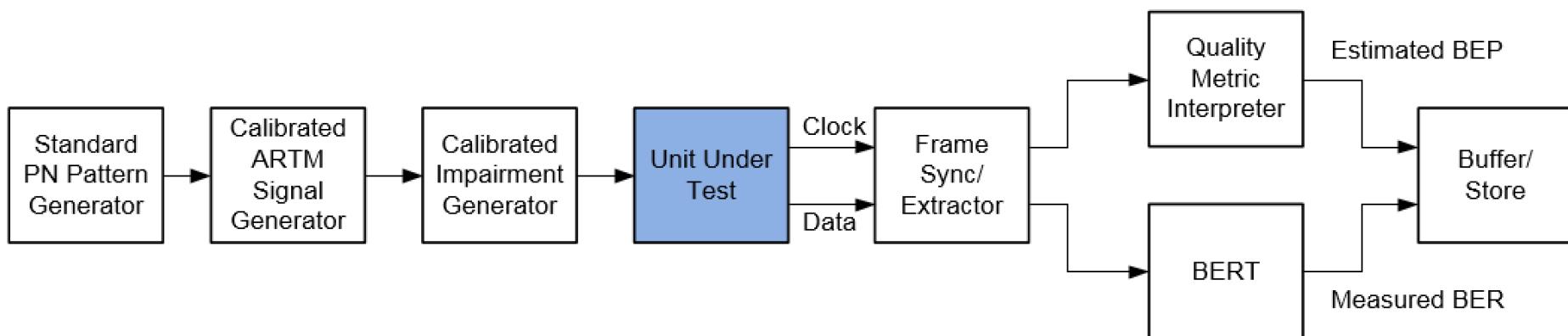


Calibration of DQM

- Calibrate DQM under various channel impairments:
 - ◆ AWGN – static level
 - ◆ AWGN – dynamic level (step response)
 - ◆ Dropouts
 - ◆ In-band and adjacent channel interference
 - ◆ Phase noise
 - ◆ Timing jitter
 - ◆ Static multipath
- Test procedures are being developed to evaluate accuracy of DQM
 - ◆ Targeted for inclusion in IRIG 118

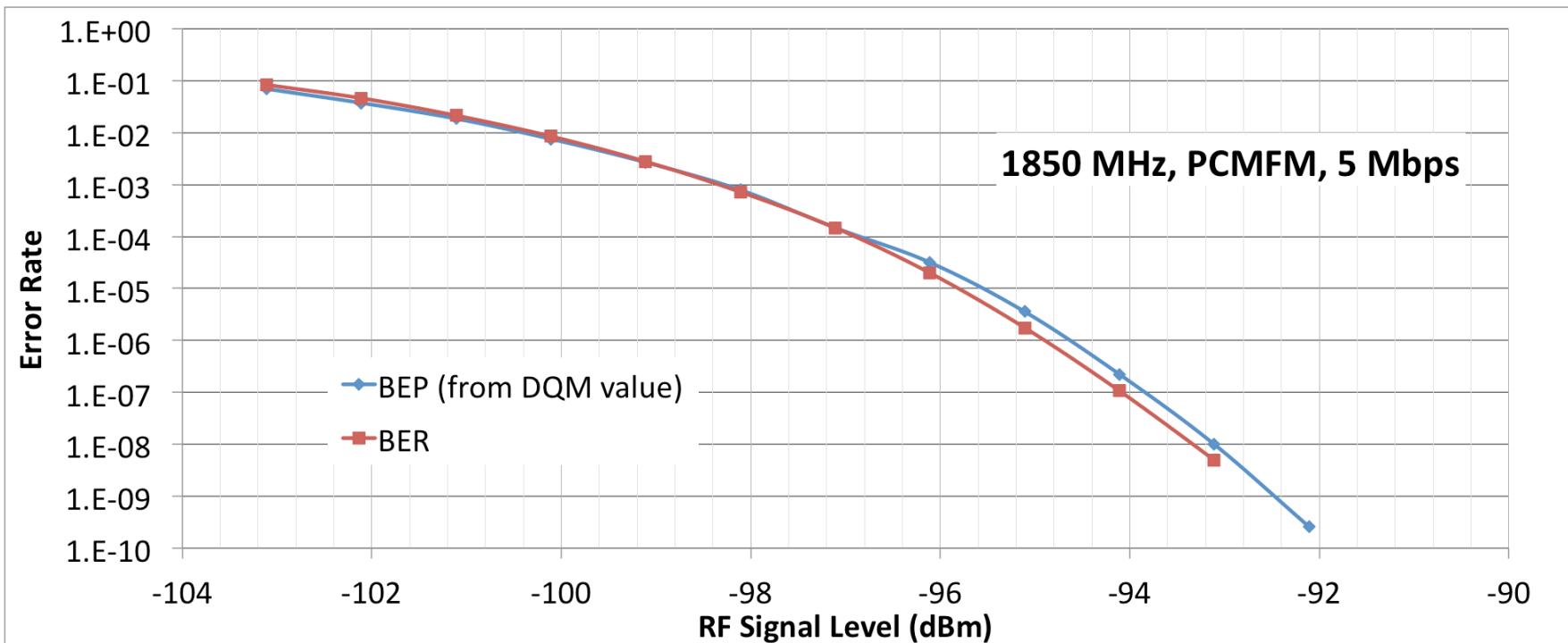
DQM Calibration Fixture

- Synthesize “impaired” RF signal
- Recover the “corrupted” data (with clock)
- Extract the frame sync word, including DQM
- Measure BER of payload data
- Compare DQM (converted to BEP) to measured BER
 - ◆ Recorded and stored on a packet-by-packet basis



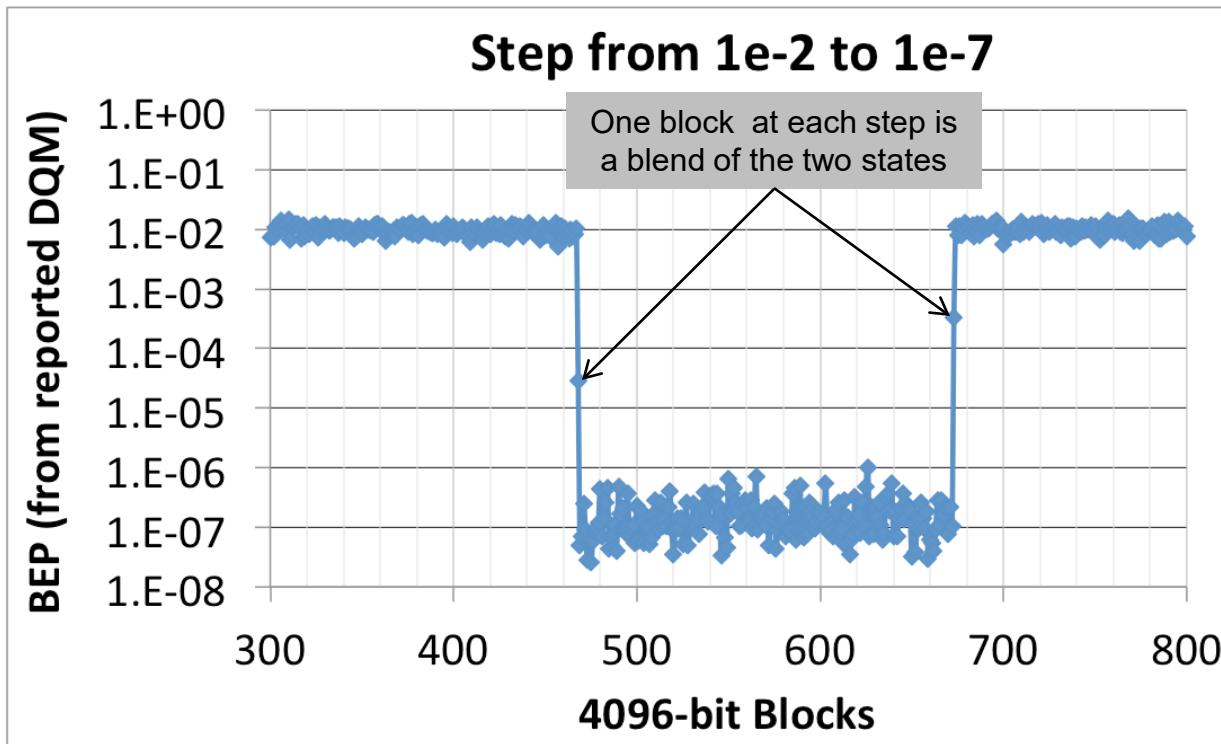
DQM Calibration in AWGN

- Required as a baseline for all other tests



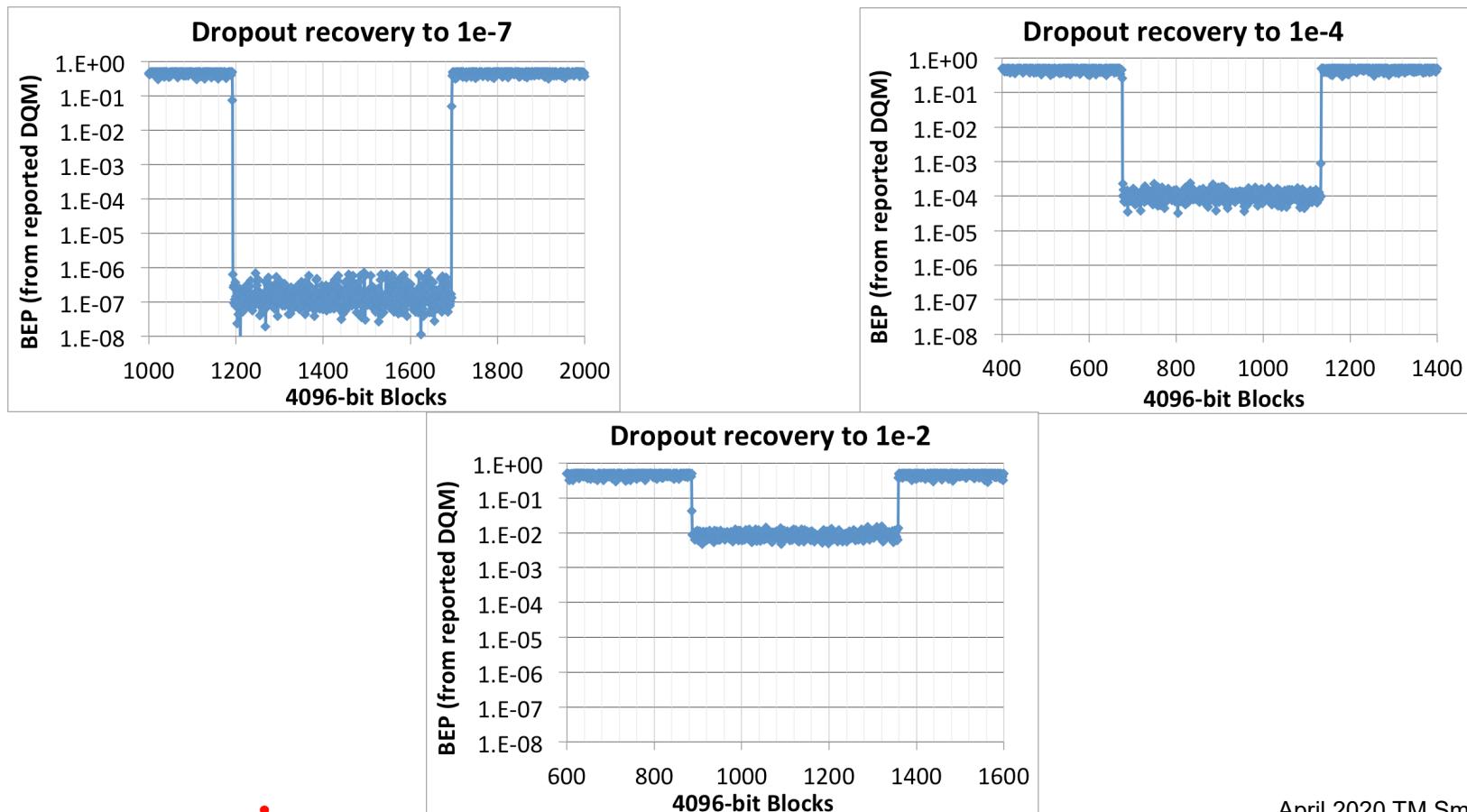
DQM Step Response

- Assesses timeliness of DQM values
- UUT stays synchronized during test



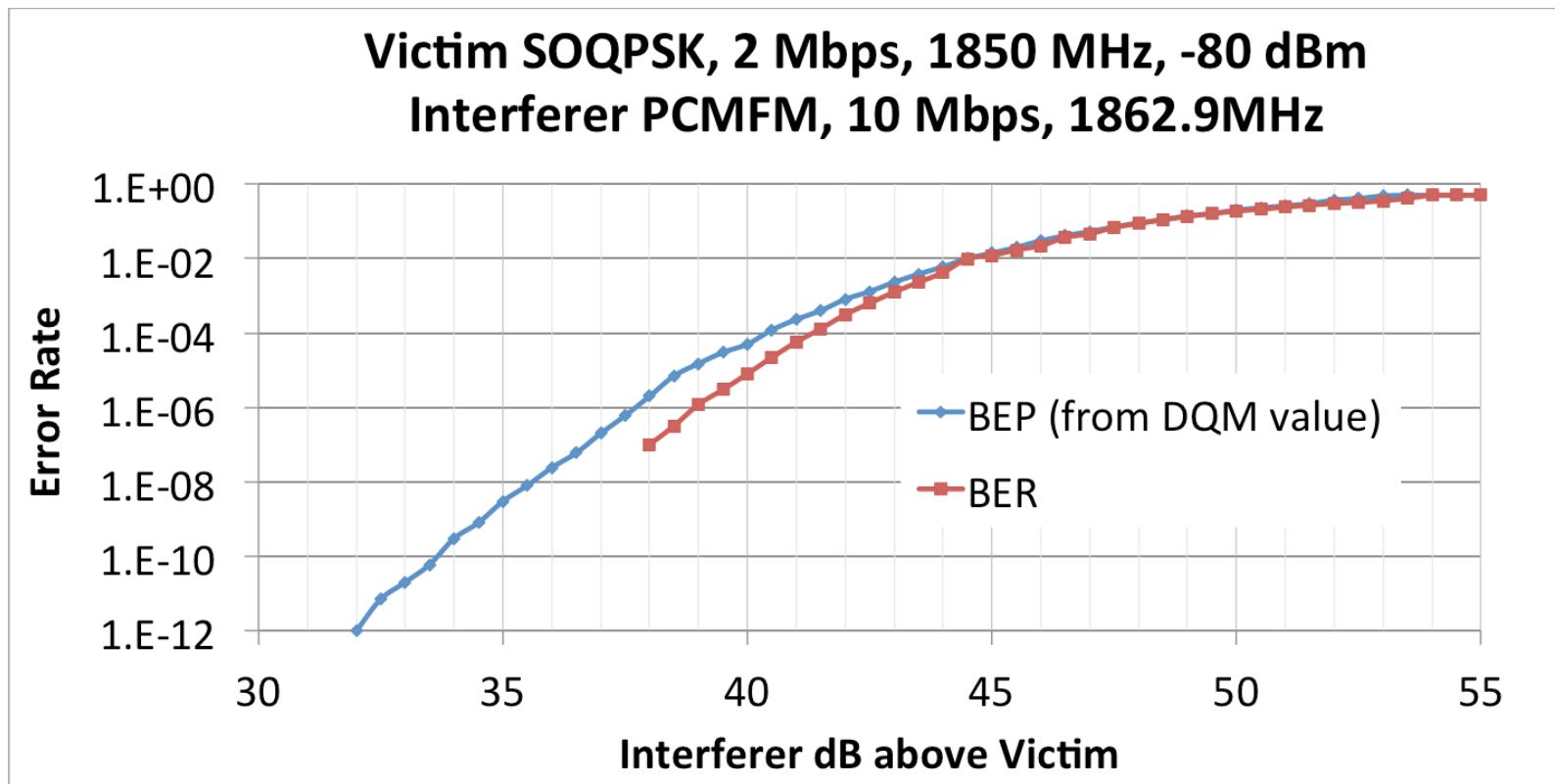
DQM Fade Recovery

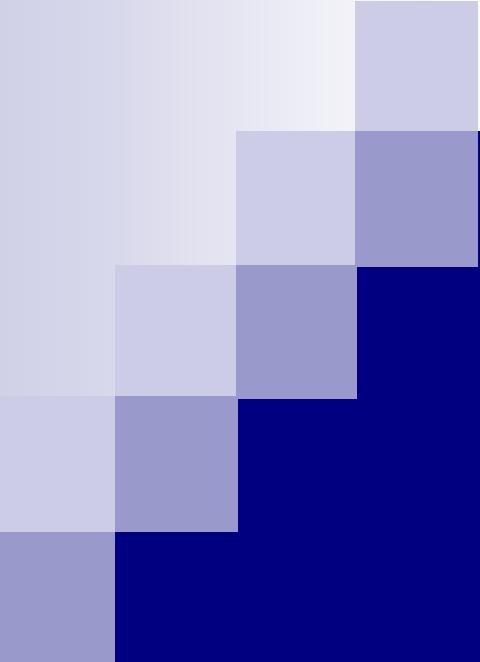
- Includes UUT synchronization time



DQM Interference Test

- Interference is not AWGN, but it causes bit errors





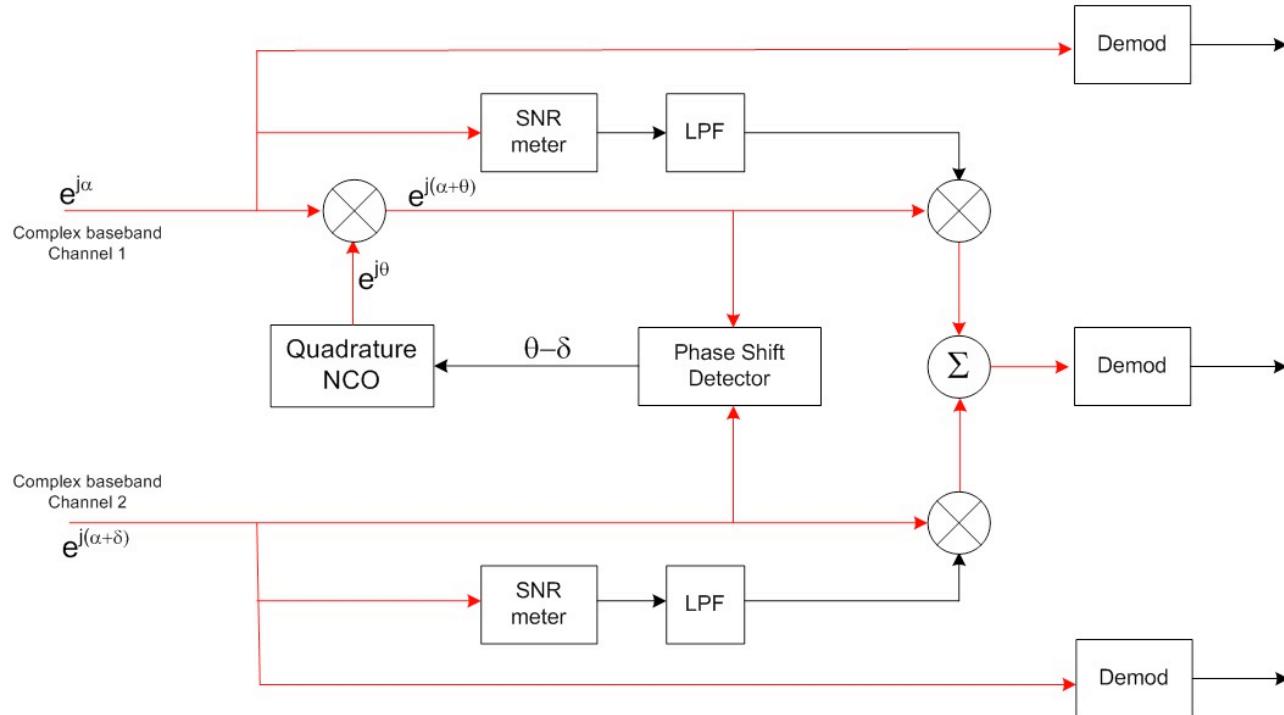
A decorative graphic in the top-left corner consists of a 4x4 grid of squares. The colors transition from dark navy blue in the bottom-left to light gray in the top-right. The squares overlap slightly, creating a pixelated effect.

Diversity Combining

Maximal Ratio Combining

- Many telemetry systems utilize diversity reception
 - ◆ Frequency separation using two transmitter
 - ◆ Orthogonal polarizations using cross-polarized antenna feeds
- Combining two (or more) copies of the same signal
 - ◆ Diversity combining
 - ◆ Creates a third signal to be demodulated
 - ◆ BER performance of third signal is better than either of the individual signals
- Special case – the leading use of diversity
 - ◆ Linearly polarized transmit antenna on test article – could be at any orientation
 - ◆ Left-hand and right-hand circularly polarized receive antennas
 - ◆ Each receive antenna loses half the transmit power
 - ◆ Diversity combiner puts it all back together, eliminating the polarization loss
 - ◆ Frequency diversity works the same way, but uses twice the bandwidth

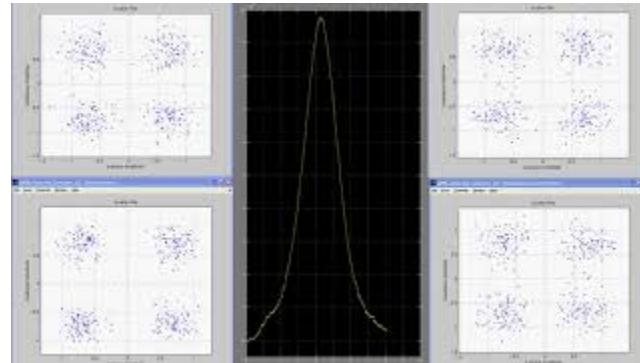
Maximal Ratio Combining



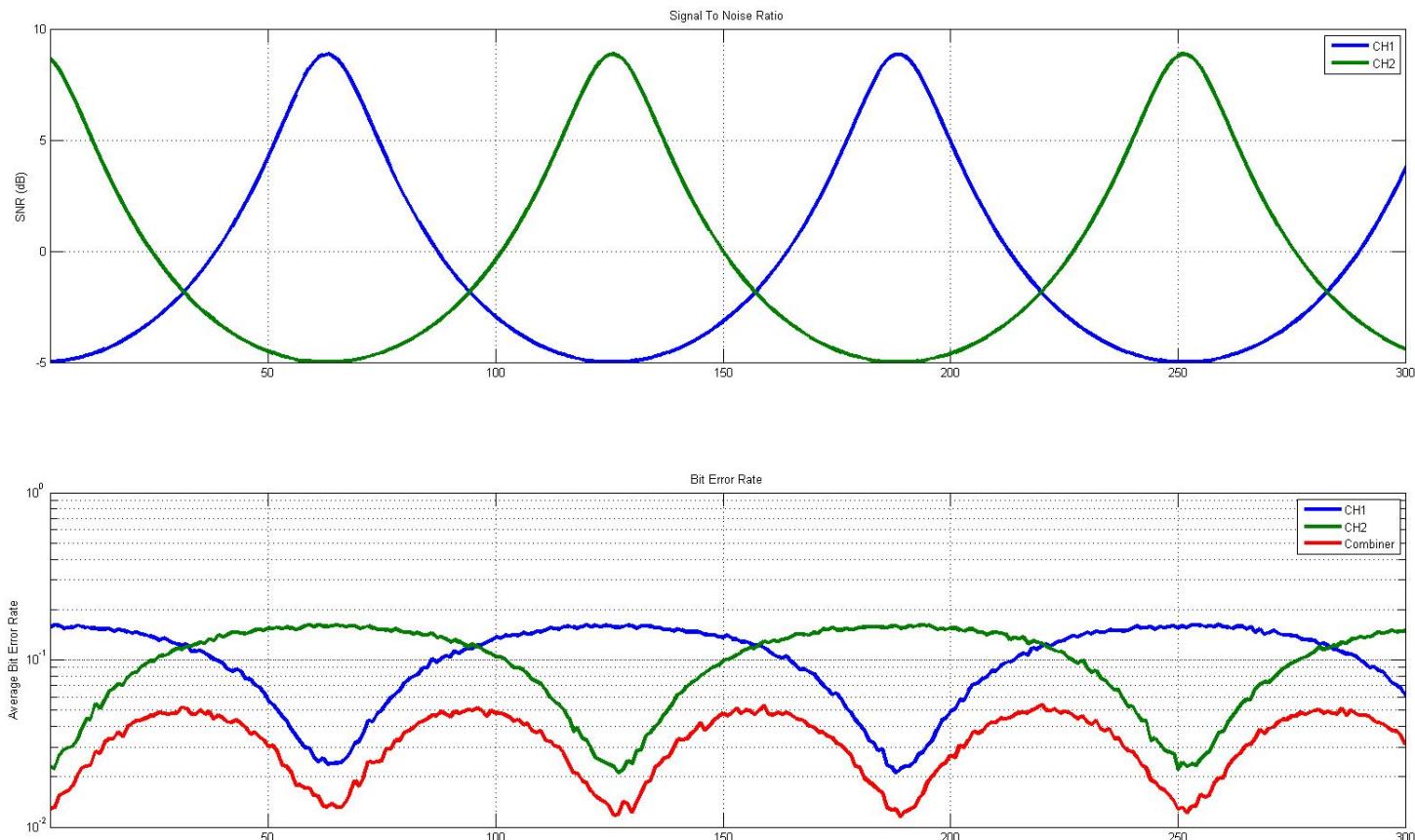
- Weight each signal in proportion to its SNR and add
- Yields optimum SNR on combined channel **in AWGN**
- $\text{SNR}_{\text{combined}} = \text{SNR}_a + \text{SNR}_b$

Maximal Ratio Combining

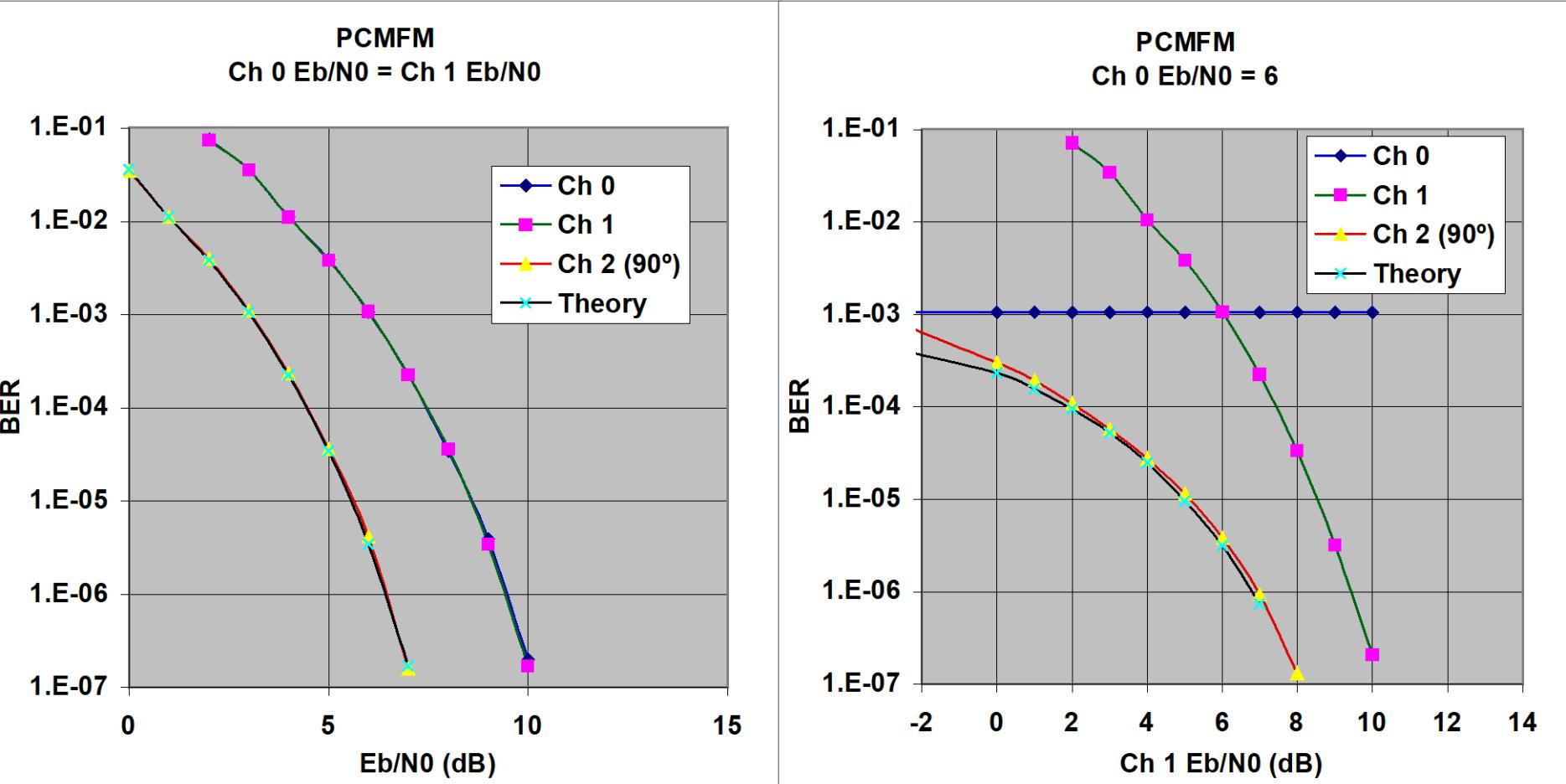
- Jump to file: diversity-combiner-video.mp4
 - ◆ Or, click to view on our website: [Combining Video](#)



BER Results - Fading Signals

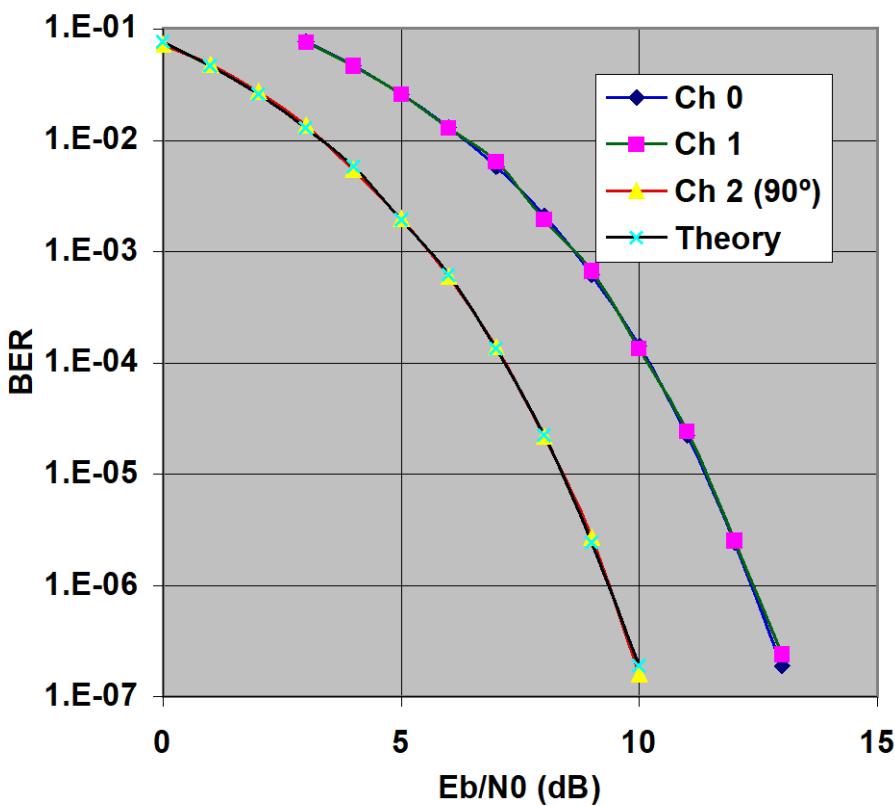


Measured Combiner BER - Tier 0

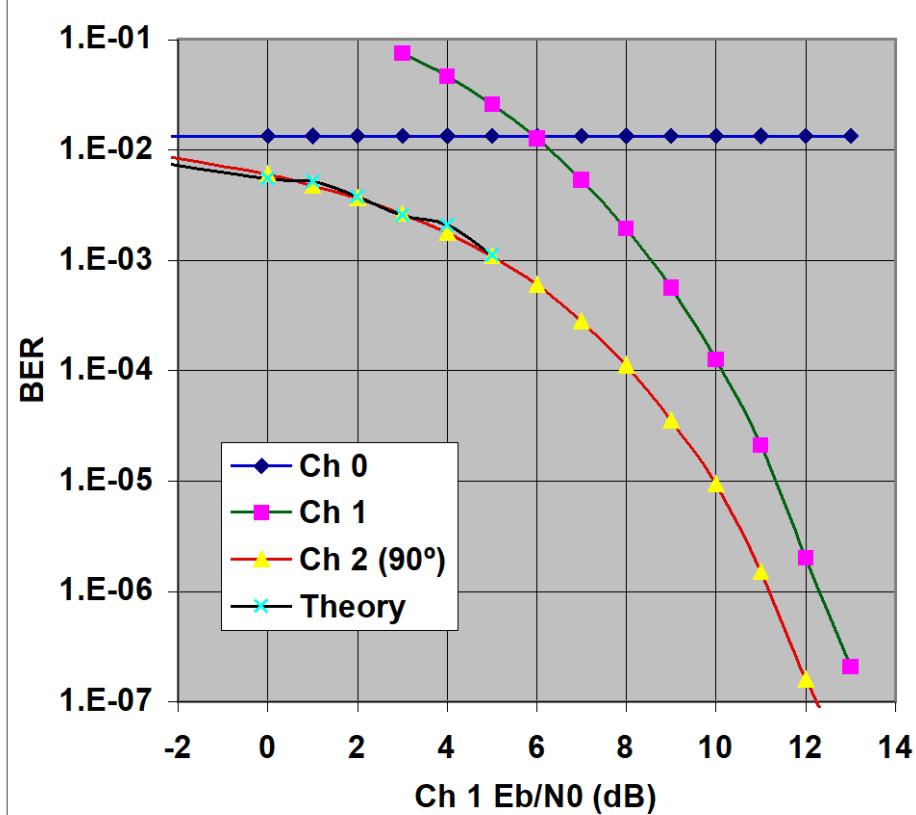


Measured Combiner BER - Tier I

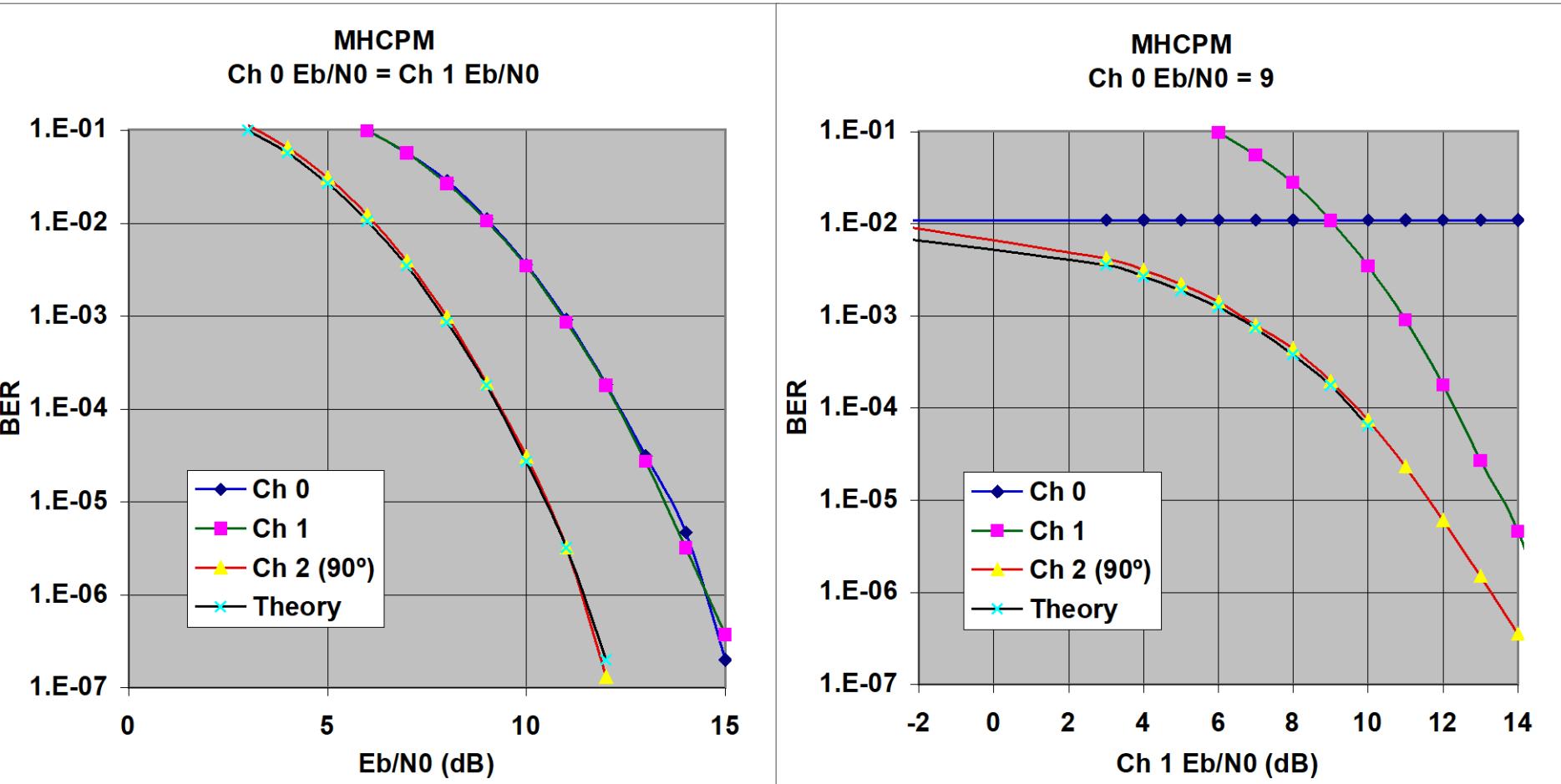
SOQPSK
Ch 0 Eb/N0 = Ch 1 Eb/N0



SOQPSK
Ch 0 Eb/N0 = 6



Measured Combiner BER - Tier II



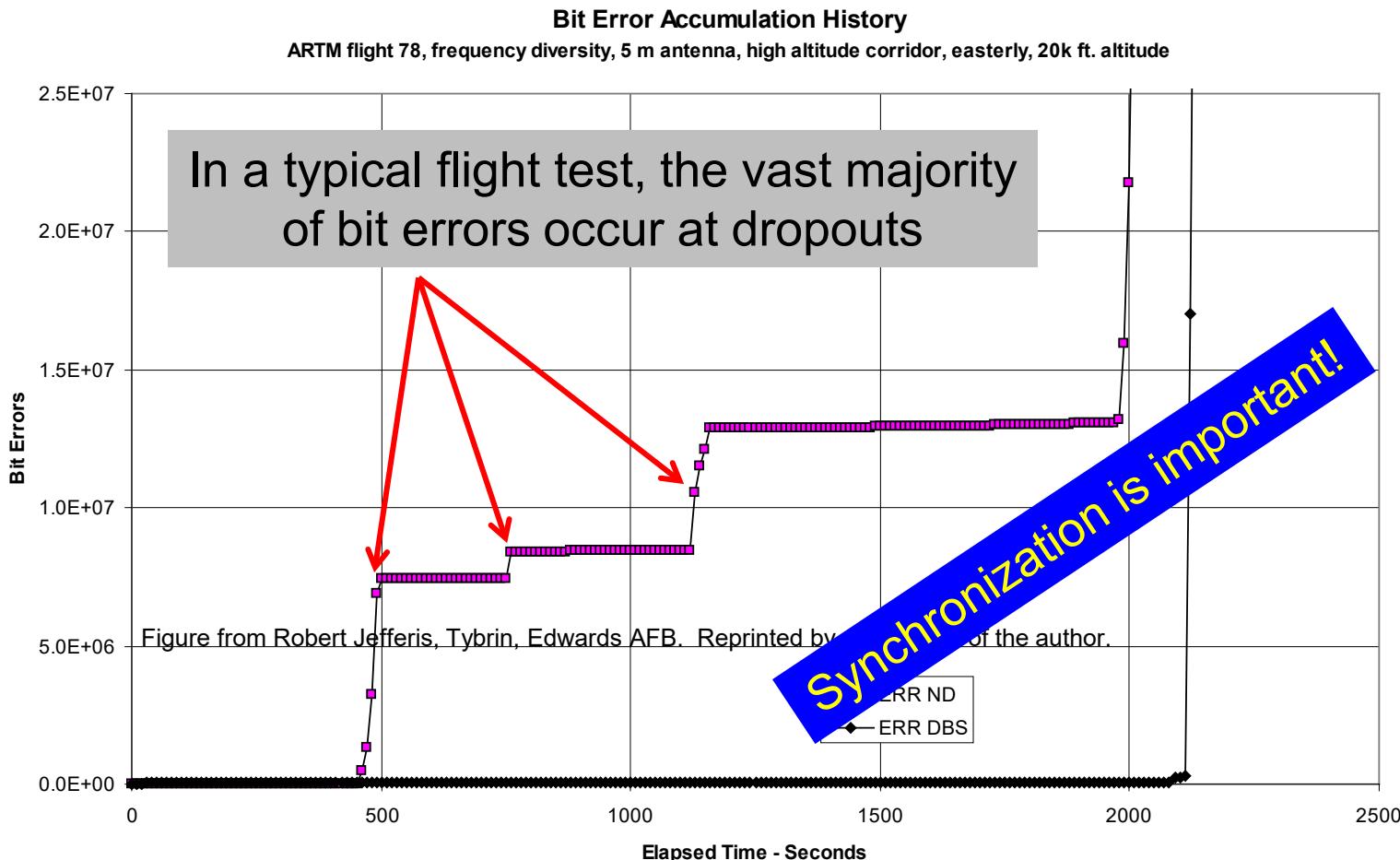
Combiner Summary

- Receive-side processing
 - ◆ No transmitter impact
- Phase aligns the signals
- Forms weighted sum of two inputs
- SNR of the weighted sum is at least as high as the better signal
- May be as much as 3 dB higher (equal input case)
- Conventional combiner design assumes signals are time-aligned
 - ◆ Performance falls off rapidly with increasing time skew
 - ◆ Combiner will probably fail altogether at $\pm \frac{1}{2}$ bit time skew
- Some combiners do both phase alignment *and* time alignment
 - ◆ Supports operation with spatially separated antennas
- If you have access to two copies of the signal, use them!

A decorative graphic is present on the left side of the slide. It consists of a grid of squares in three shades of purple (light, medium, and dark) that tapers towards the right, creating a sense of depth or motion. The background behind this graphic is a solid dark blue.

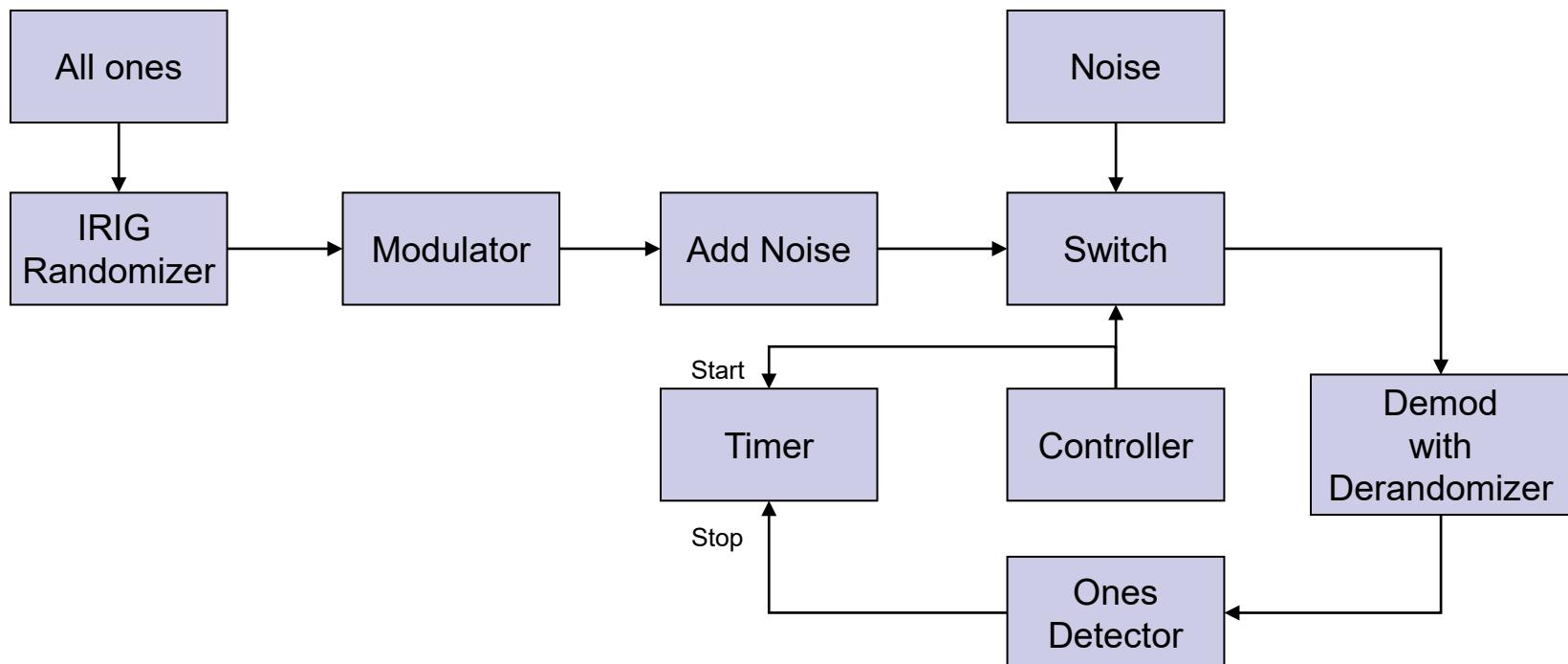
Synchronization

Telemetry Channels are Bursty

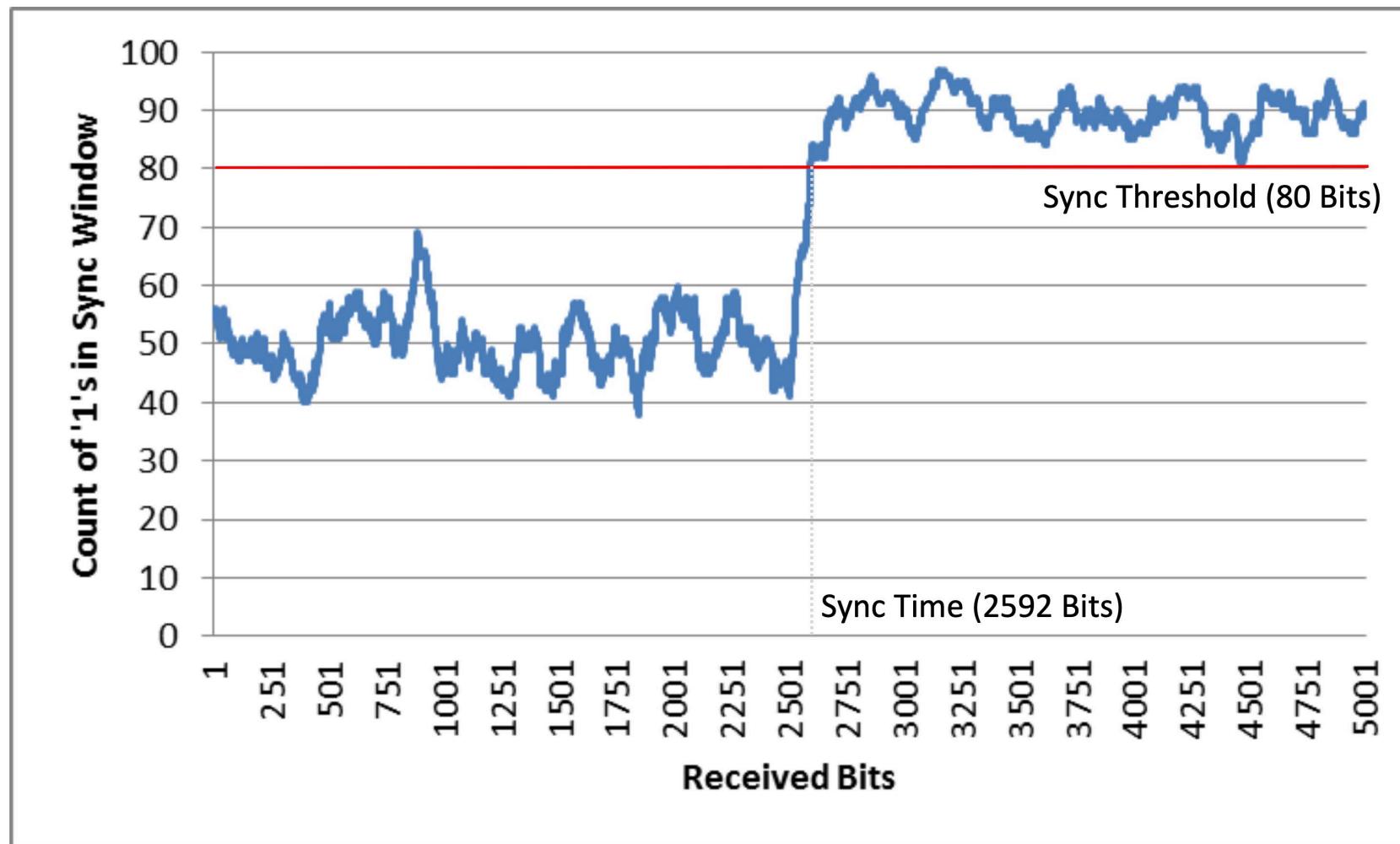


Synchronization Test

- IRIG 118-12, Procedure 7.4 (Flat Fade Recovery Test)
- Transmit randomized ones pattern
- Measure time at which output becomes “all (or mostly) ones”



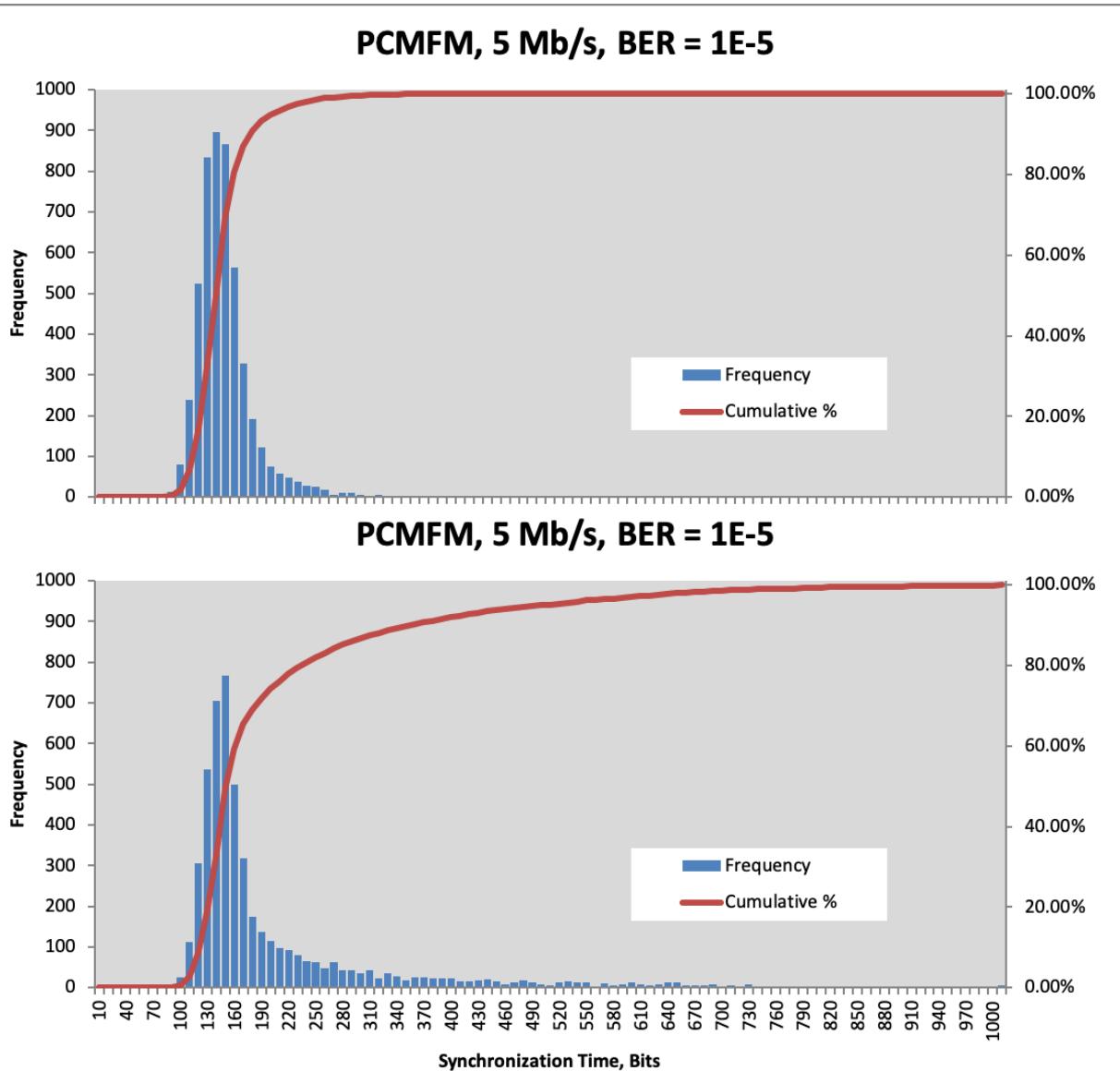
Typical Sync Test



Synchronization Parameters

- Modulation technique
 - ◆ Tier 0 uses more bandwidth – easier to synchronize to
 - ◆ Tier I is spectrally compact, making it slippery – synchronization is more difficult
 - Trellis demodulation helps achieve sync
 - ◆ Tier II is even more compact – synchronization takes longer
- Bit rate
 - ◆ Fixed-duration tasks amount to more bits at high bit rates
- Signal to noise ratio
 - ◆ Sync times will be longer at low SNR
- Synchronization threshold
 - ◆ SNR at which the demodulator can *acquire* sync
- Sync loss threshold
 - ◆ SNR at which a synchronized demodulator will *drop* sync

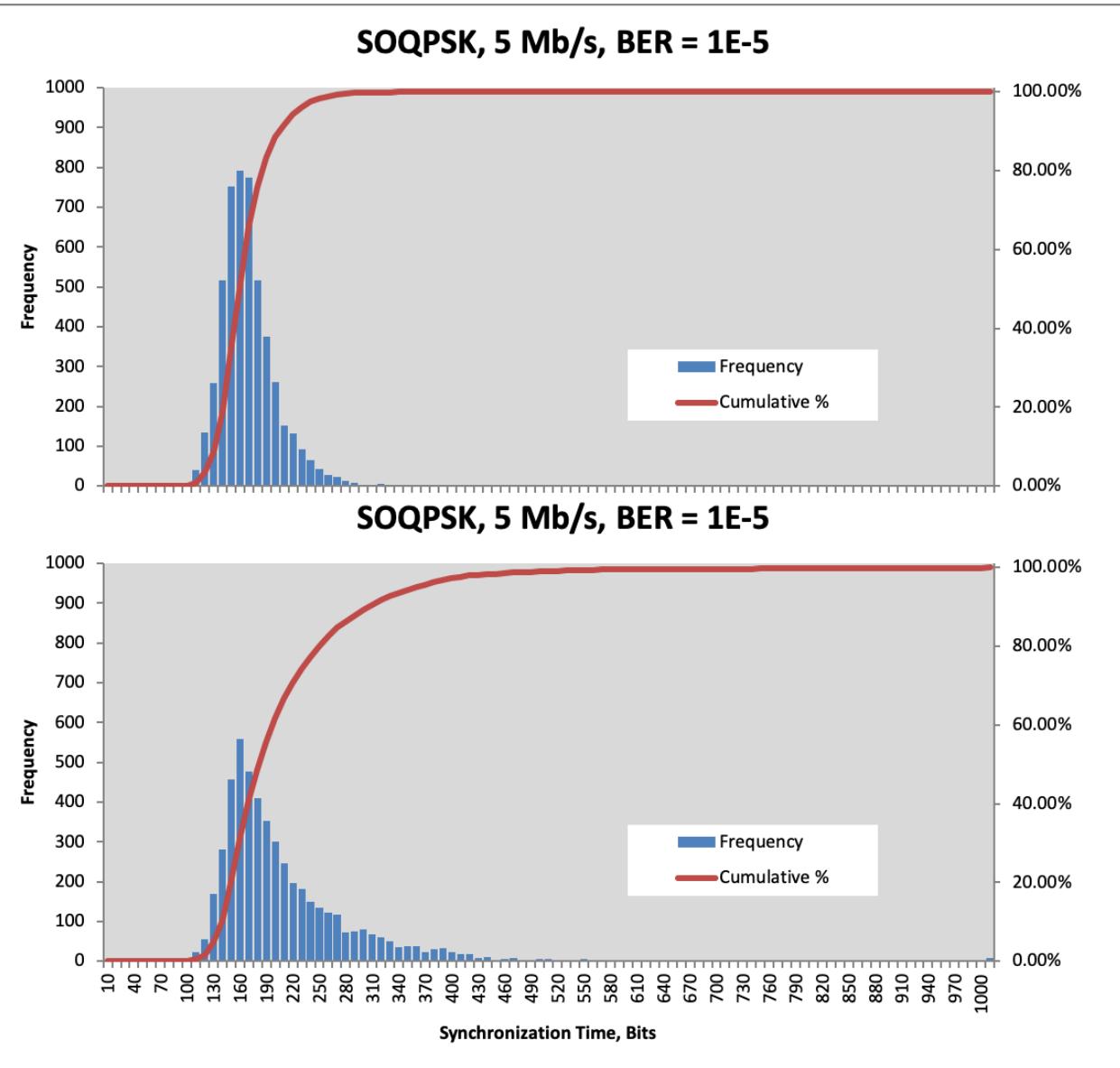
Tier 0 Synchronization



Channel 1, 2

Combiner

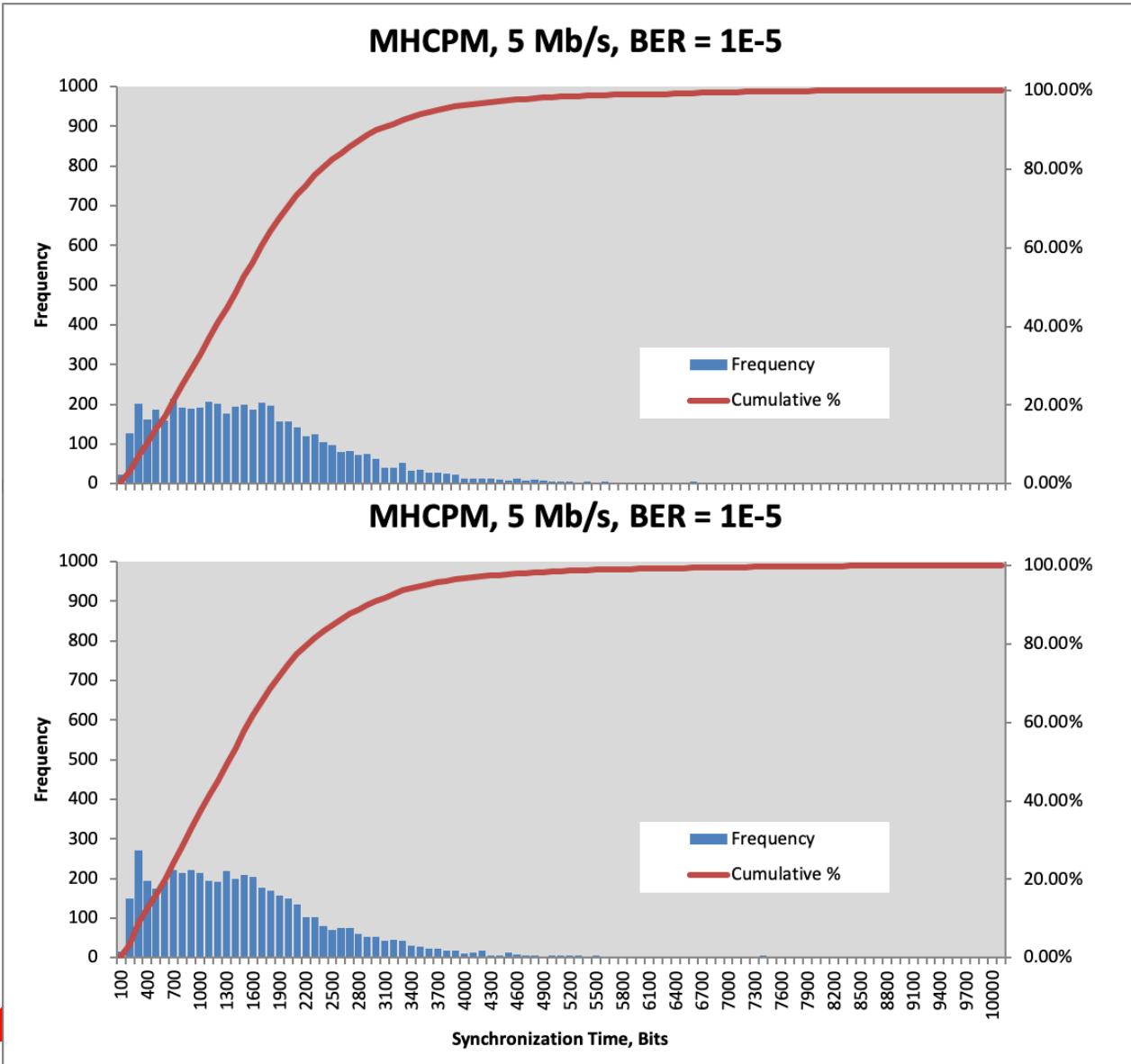
Tier I Synchronization



Channel 1, 2

Combiner

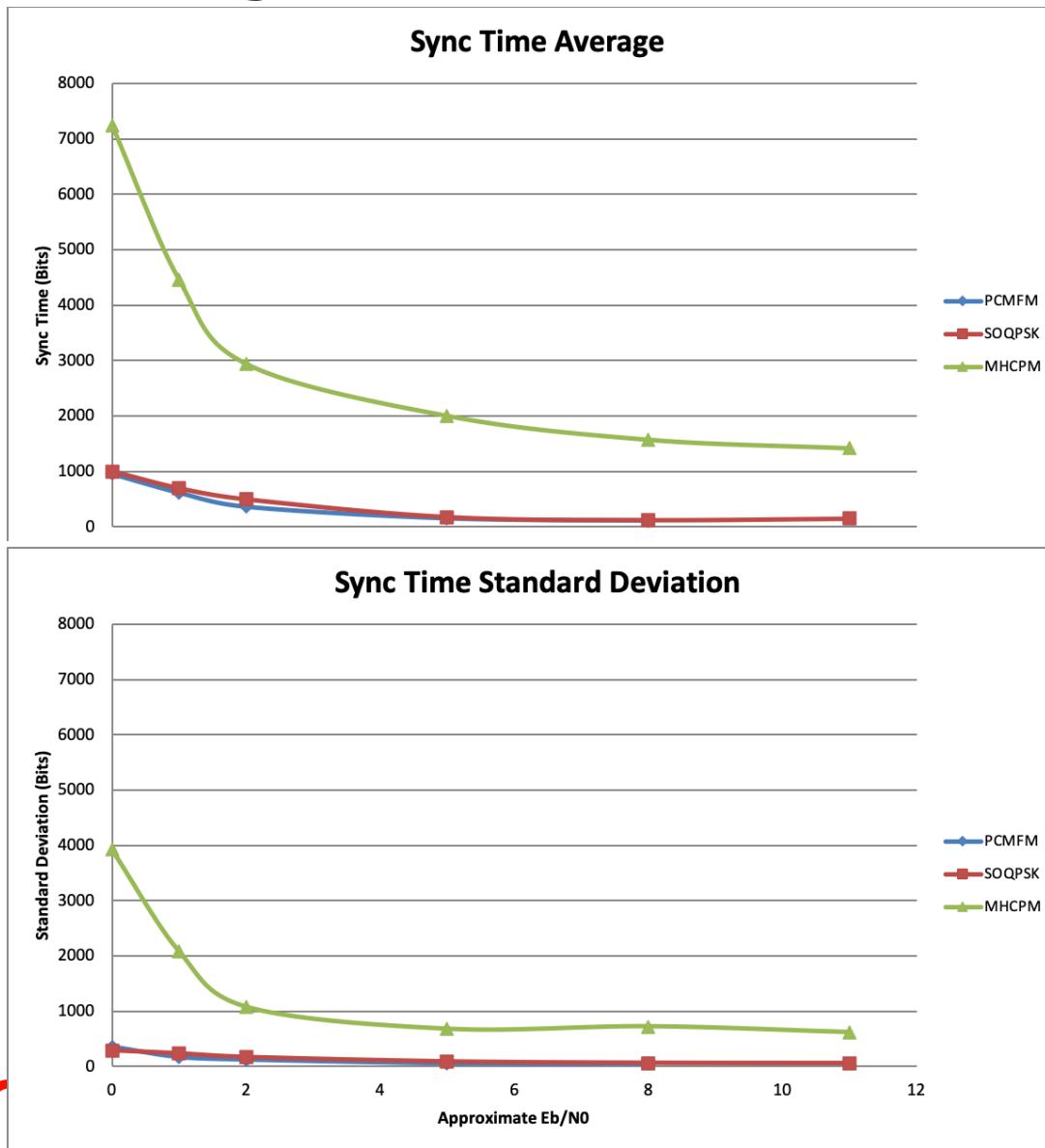
Tier 0 Synchronization



Channel 1, 2

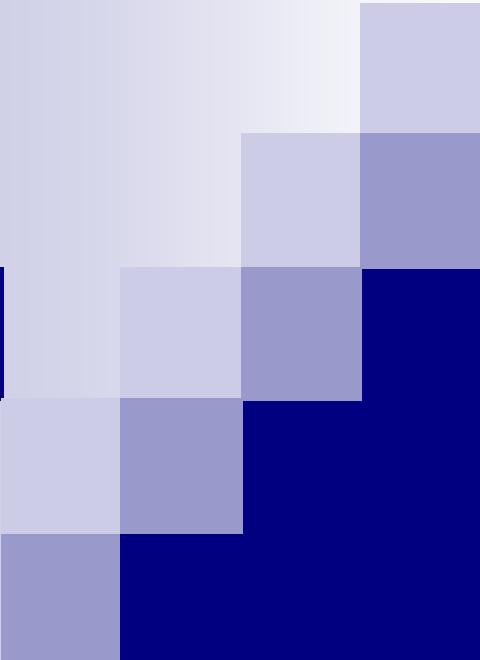
Combiner

Low SNR Synchronization



Synchronization Summary

- The aeronautical telemetry channel is plagued with dropouts
- Rapid synchronization, and synchronization at low SNR, is the best means of minimizing the impact of these dropouts
- IRIG 118 defines test procedures for measuring sync time and sync thresholds
- Pay attention to synchronization performance!

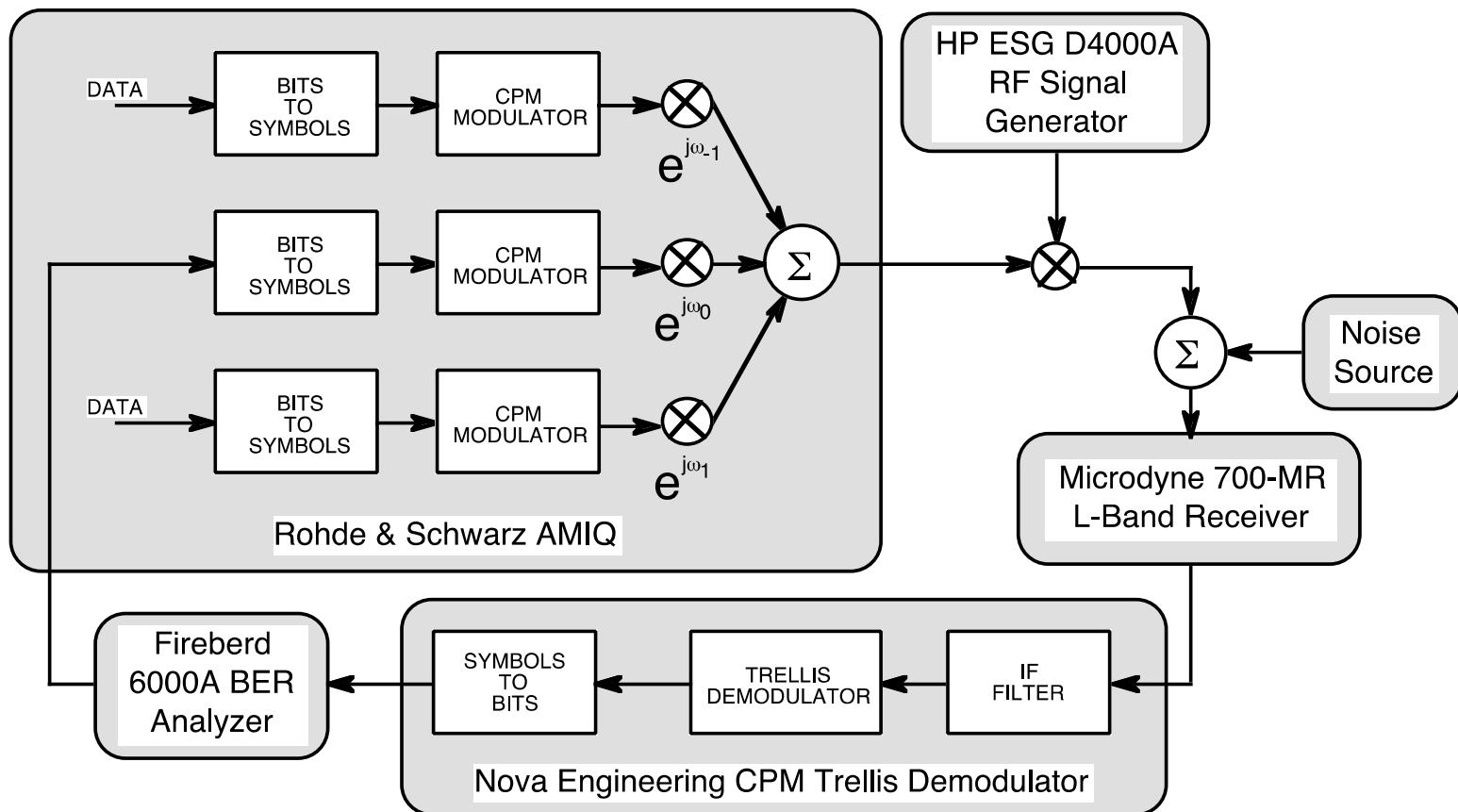
A decorative graphic in the top left corner features a 4x4 grid of squares. The colors transition from dark navy blue in the bottom-left square to light gray in the top-right square, creating a subtle gradient effect across the entire grid.

Adjacent Channel Interference

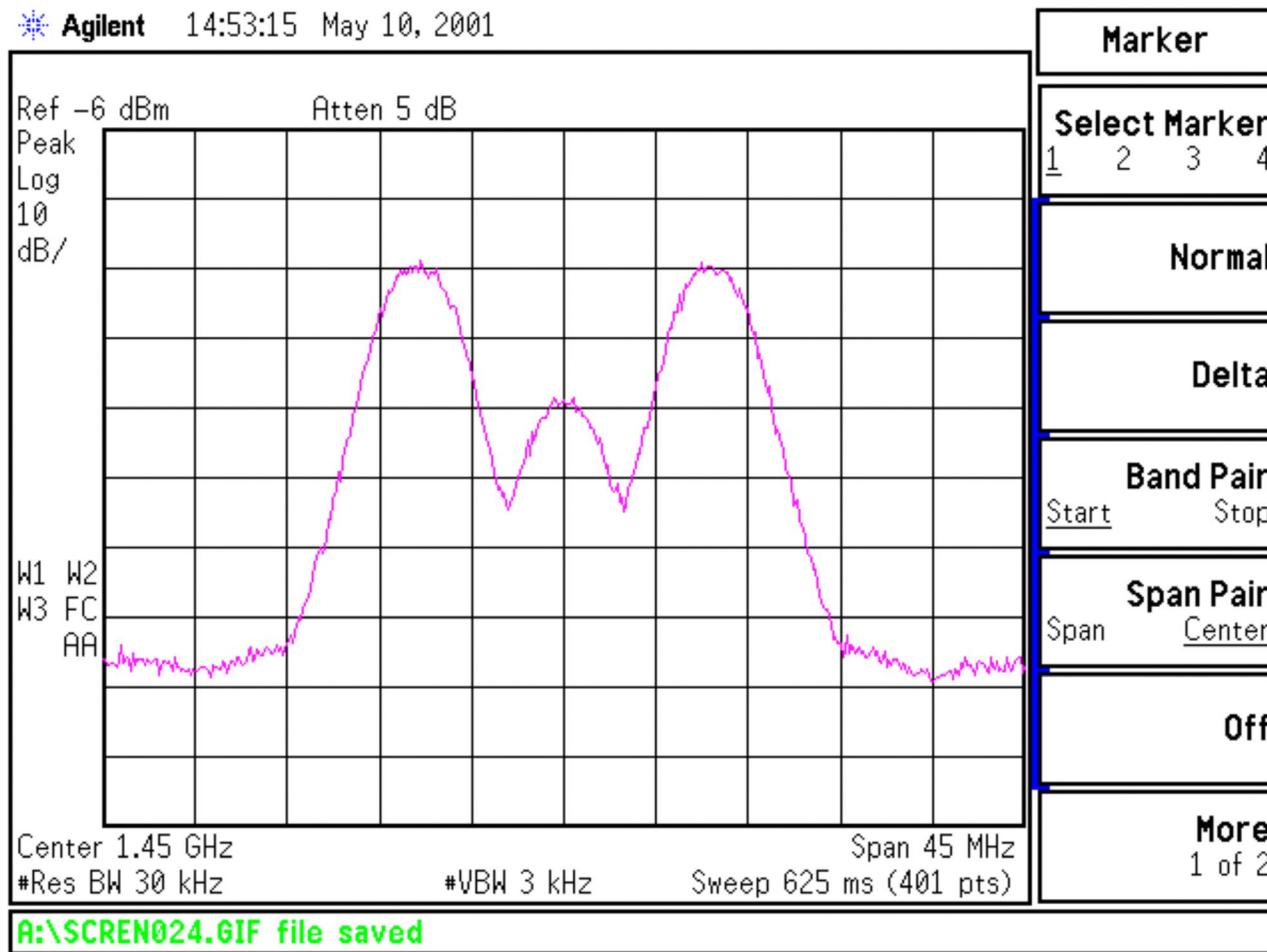
PSD is Half the Story

- Overall spectral efficiency is determined by spacing between channels
- Receiver selectivity affects channel spacing
- A valid comparison must account for both transmitted spectrum and “tolerable” receiver filtering
- Not all modulations are equally “tolerant” of IF filtering and interference
- **Multi-channel testing accounts for these factors**

Multi-channel ACI Test Set

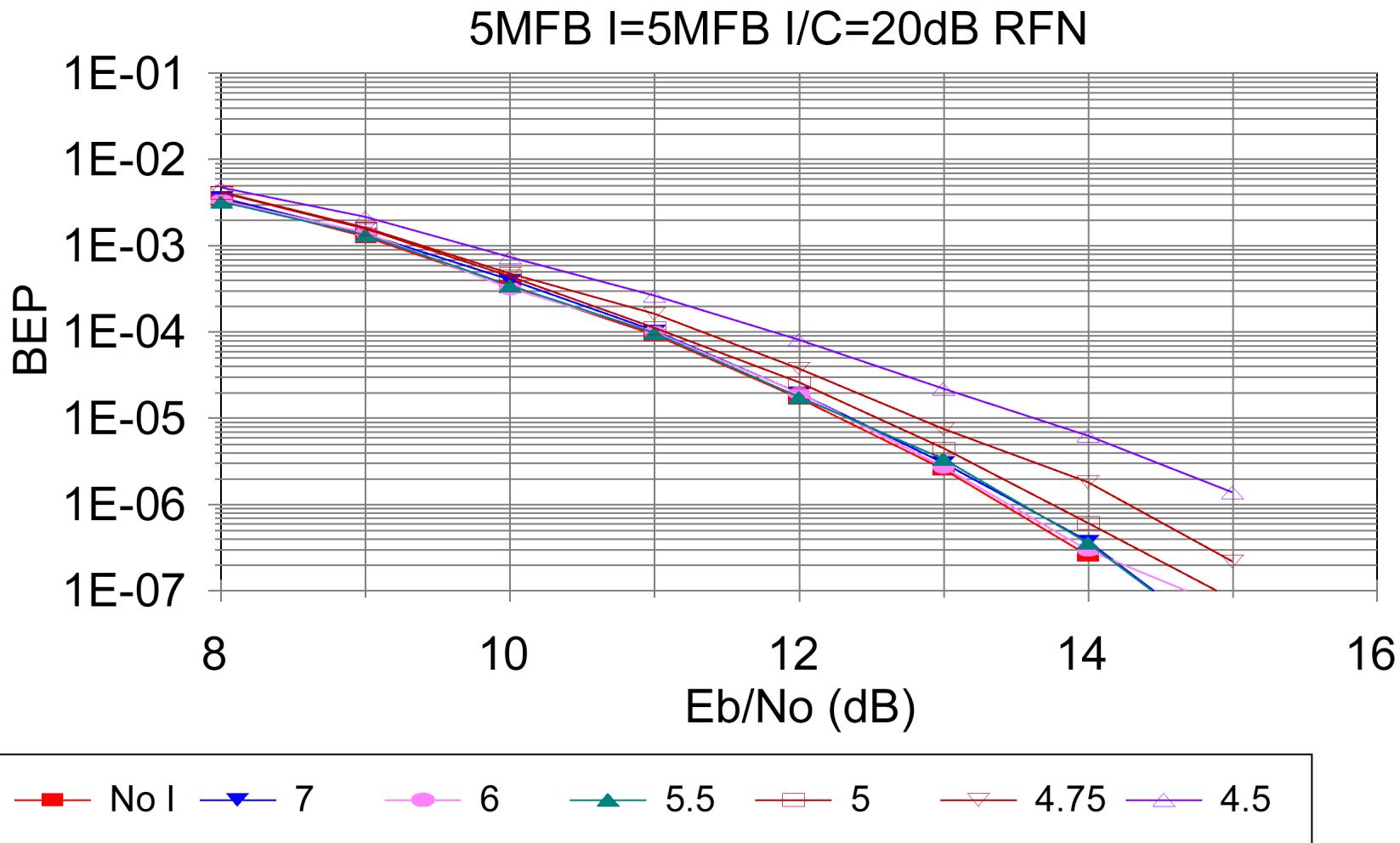


9 Mbps Multi-h CPM, Multichannel



BER as a Function of ΔF

From Gene Law, "Recommended Minimum Telemetry Frequency Spacing With CPFSK, CPM, SOQPSK, and FQPSK Signals", ITC 2003



Degradation as a Function of ΔF

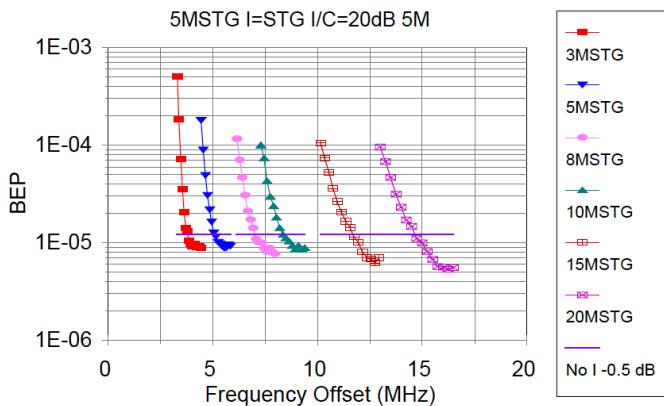


Figure 5. 5 Mbps SOQPSK-TG.

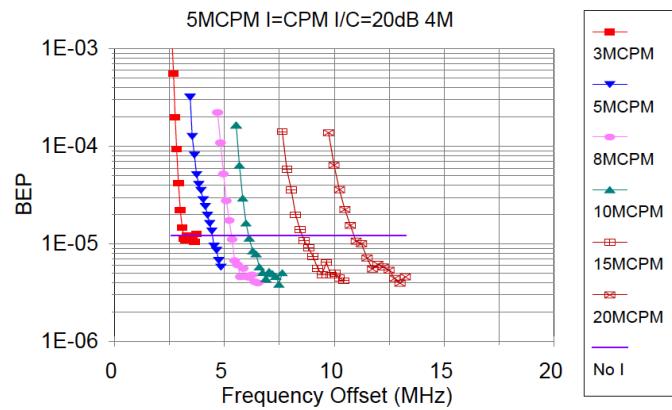


Figure 6. 5 Mbps multi-h CPM.

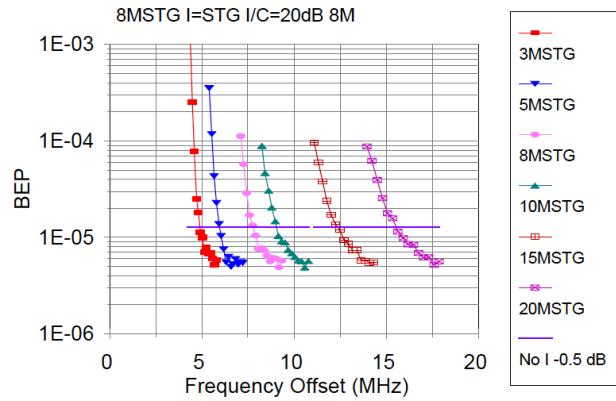


Figure 7. 8 Mbps SOQPSK-TG with 8 MHz IF BW.

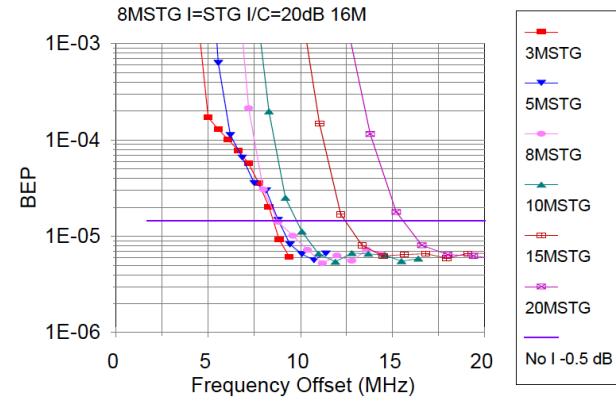
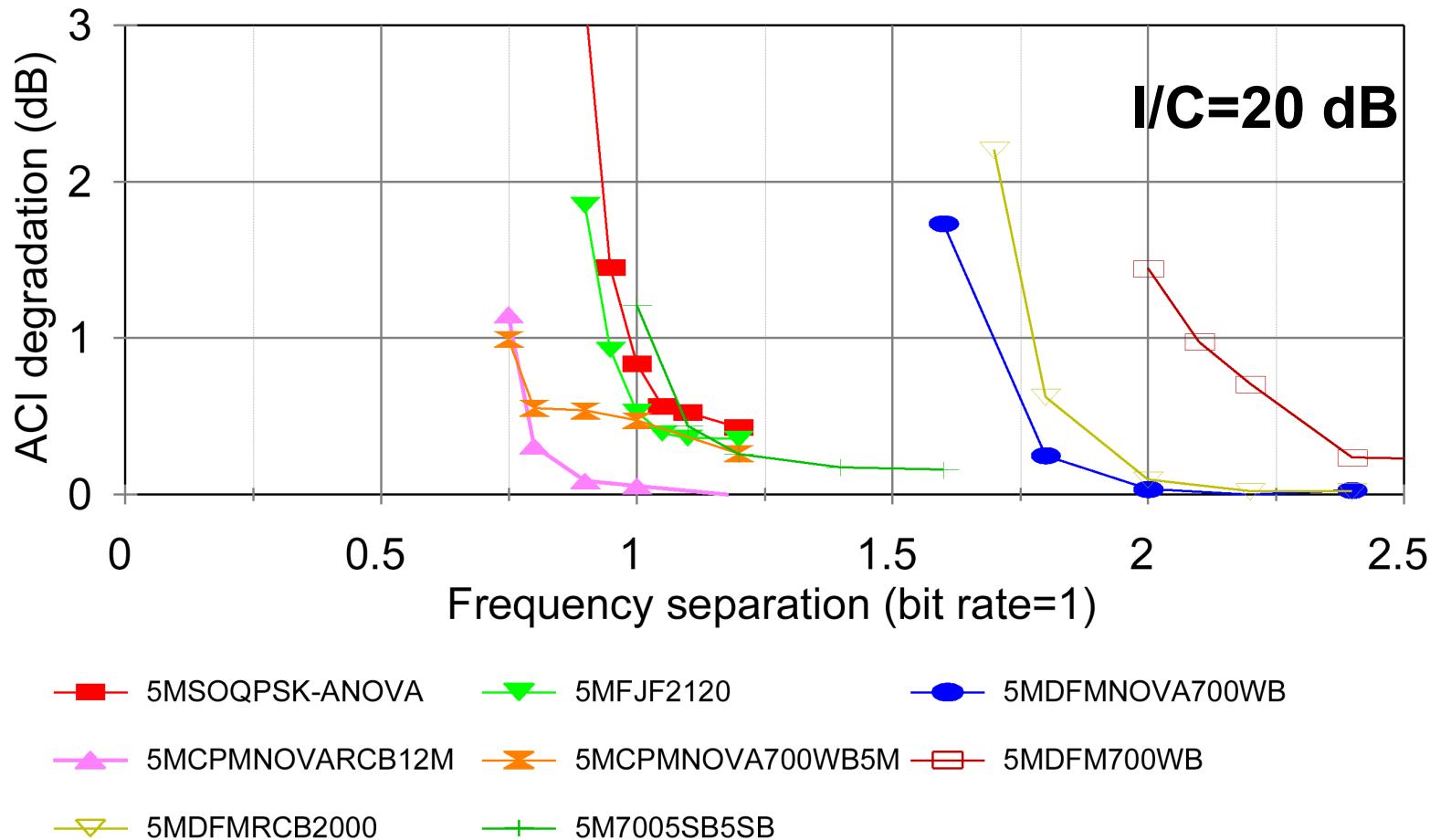


Figure 8. 8 Mbps SOQPSK-TG with 16 MHz IF BW.

ACI Summary

From Gene Law, "Recommended Minimum Telemetry Frequency Spacing With CPFSK, CPM, SOQPSK, and FQPSK Signals", ITC 2003



Frequency Separation Rule

$$\Delta F_0 = a_s * R_s + a_i * R_i$$

where:

- ΔF_0 = the minimum center frequency separation in MHz
- R_s = bit rate of desired signal in Mb/s
- R_i = bit rate of interfering signal in Mb/s

Modulation Type	a_s		a_i	$R_s = R_i$
NRZ PCM/FM	1	for receivers with RLC final Intermediate Frequency (IF) filters	1.2	2.2
	0.7	for receivers with Surface Acoustic Wave (SAW) or digital IF filters	1.2	1.9
	0.5	with multi-symbol detectors (or equivalent devices)	1.2	1.7
FQPSK-B, FQPSK-JR, SOQPSK-TG	0.45		0.65	1.1
ARTM CPM	0.35		0.5	0.85

- The NRZ PCM/FM signals are assumed to be premodulation filtered with a multi-pole filter with 3 dB point of 0.7 times the bit rate and the peak deviation is assumed to be approximately 0.35 times the bit rate.
- The receiver IF filter is assumed to be no wider than 1.5 times the bit rate and provides at least 6 dB of attenuation of the interfering signal.
- The interfering signal is assumed to be no more than 20 dB stronger than the desired signal.
- The receiver is assumed to be operating in linear mode; no significant intermodulation products or spurious responses are present.

A decorative graphic in the background features a grid of squares in shades of blue and purple, partially obscured by a large dark blue rectangular area containing the main text.

Multipath Propagation

**Brace yourself!
Greek symbols ahead!**

Multipath Propagation

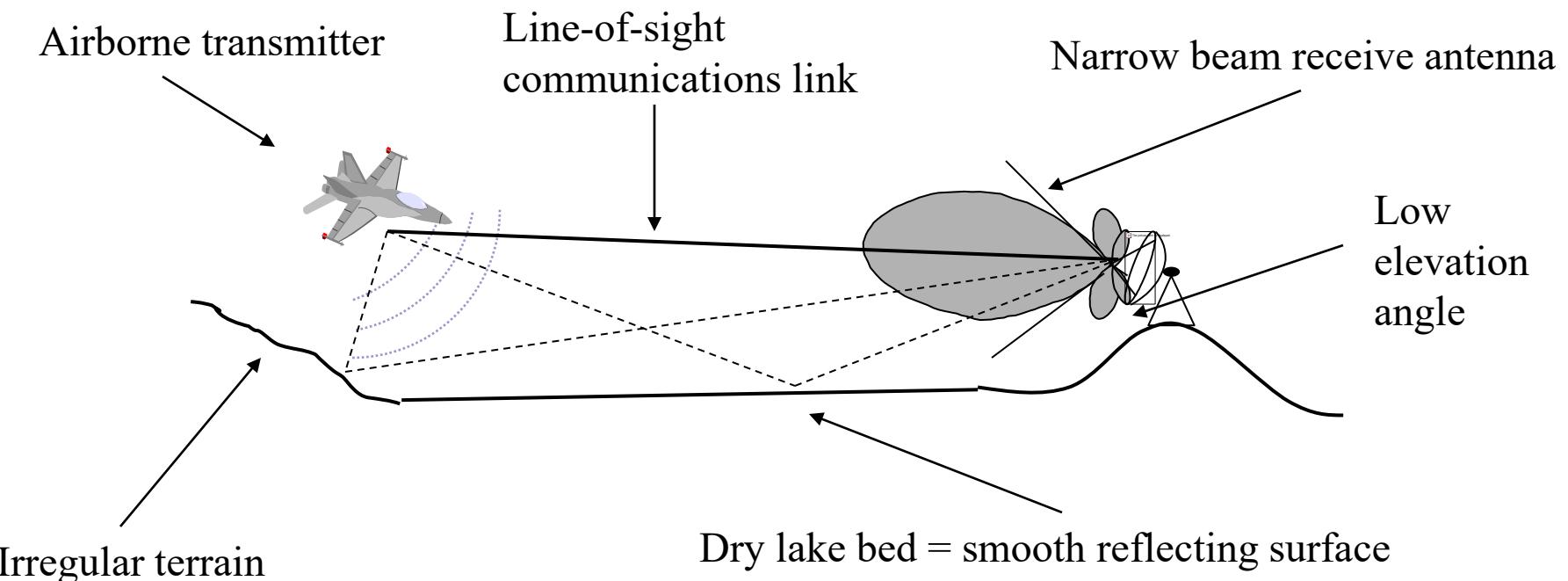


Figure from Dr. Michael Rice, BYU Telemetry Laboratory, Provo, Utah. Reprinted by permission of the author.

Assumptions

- Channel can be modeled as a linear time-invariant (LTI) system over “short enough” time interval

$$\begin{aligned} h(t) &= \sum_{k=0}^{L-1} \Gamma_k e^{-j\omega_c \tau_k} \delta(t - \tau_k) \\ &= \delta(t) + \underbrace{\sum_{k=1}^{L-1} \Gamma_k e^{-j\omega_c \tau_k} \delta(t - \tau_k)}_{L-1 \text{ multipath propagation paths}} \end{aligned}$$

Complex-valued path loss

Line-of-sight propagation path

Figure from Dr. Michael Rice, BYU Telemetry Laboratory, Provo, Utah. Reprinted by permission of the author.

2-Ray Transfer Function

- Magnitude of first multipath reflection: Γ_1
- “sweep rate” of multipath null $\sim \omega_c \dot{\tau}_1 + \dot{\theta}_{\Gamma_1}$

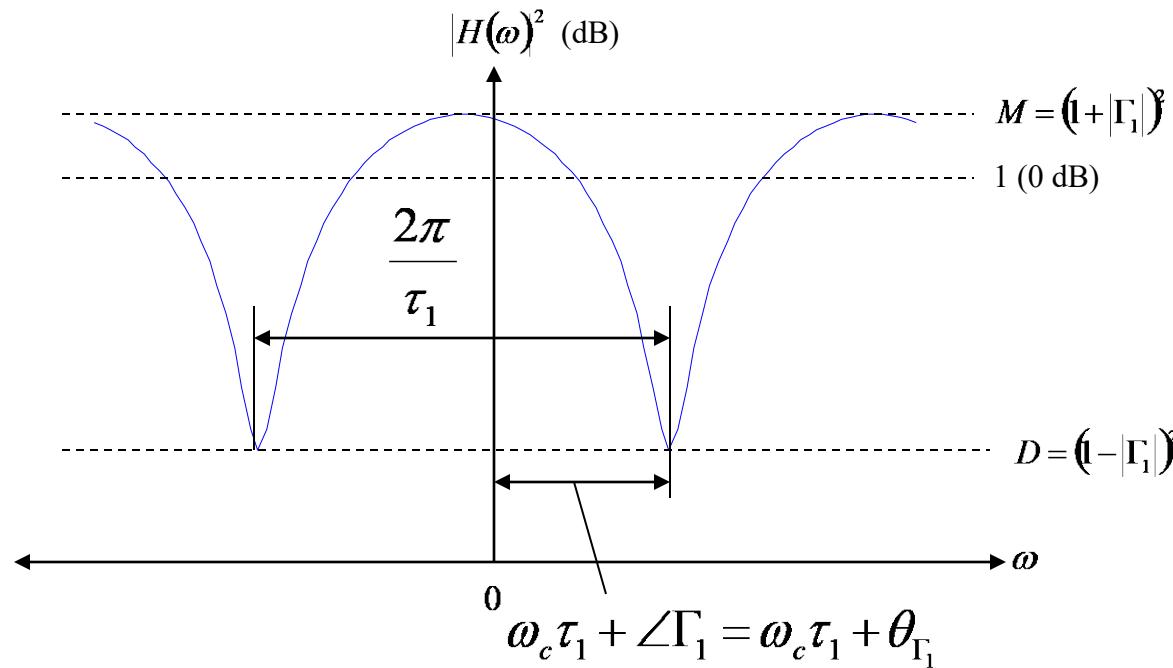
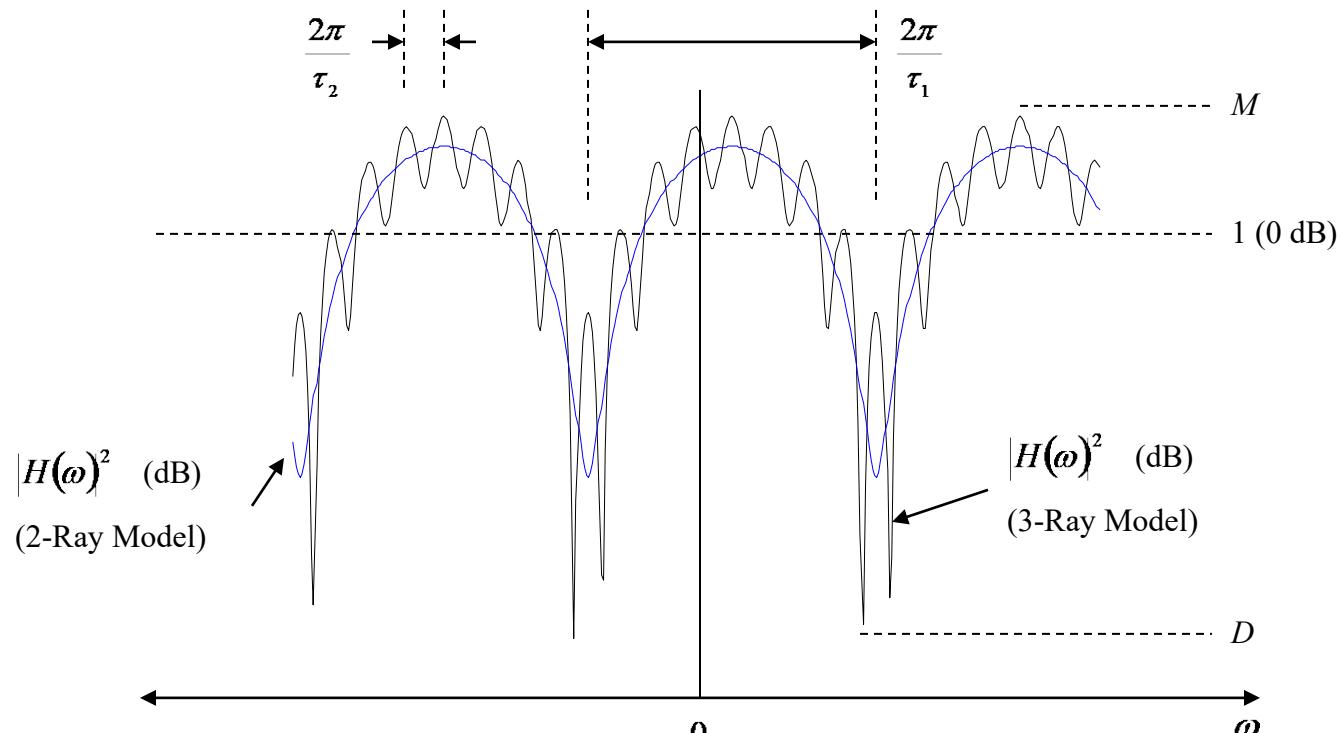


Figure from Dr. Michael Rice, BYU Telemetry Laboratory, Provo, Utah. Reprinted by permission of the author.

3-Ray Transfer Function



Assumes $\tau_1 < \tau_2$ and $|\Gamma_1| > |\Gamma_2|$

Figure from Dr. Michael Rice, BYU Telemetry Laboratory, Provo, Utah. Reprinted by permission of the author.

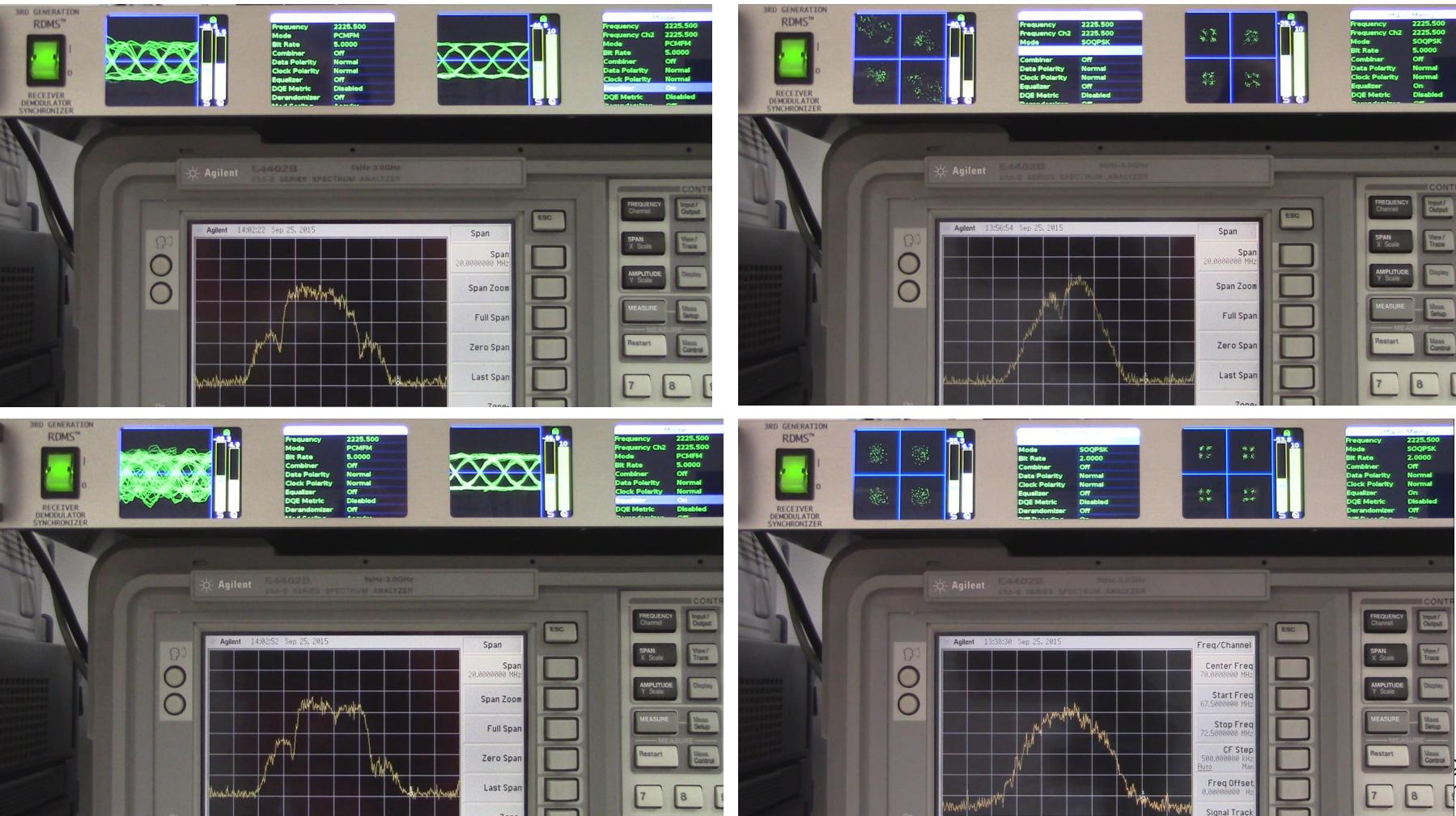
Multipath on the Tarmac

- Nearly static, frequency selective, long delays



Multipath in Flight

- Dynamic, frequency selective and flat fading, various delays



Multipath Summary

- If your test article operates near the ground, you are quite likely experiencing multipath.
- If so, there will be intervals during which no useful data is recovered.
- Loss of bit count integrity is likely
 - ◆ Encrypted links will lose crypto sync
- What to do?
- Stay tuned for the “Adaptive Equalizer” discussion

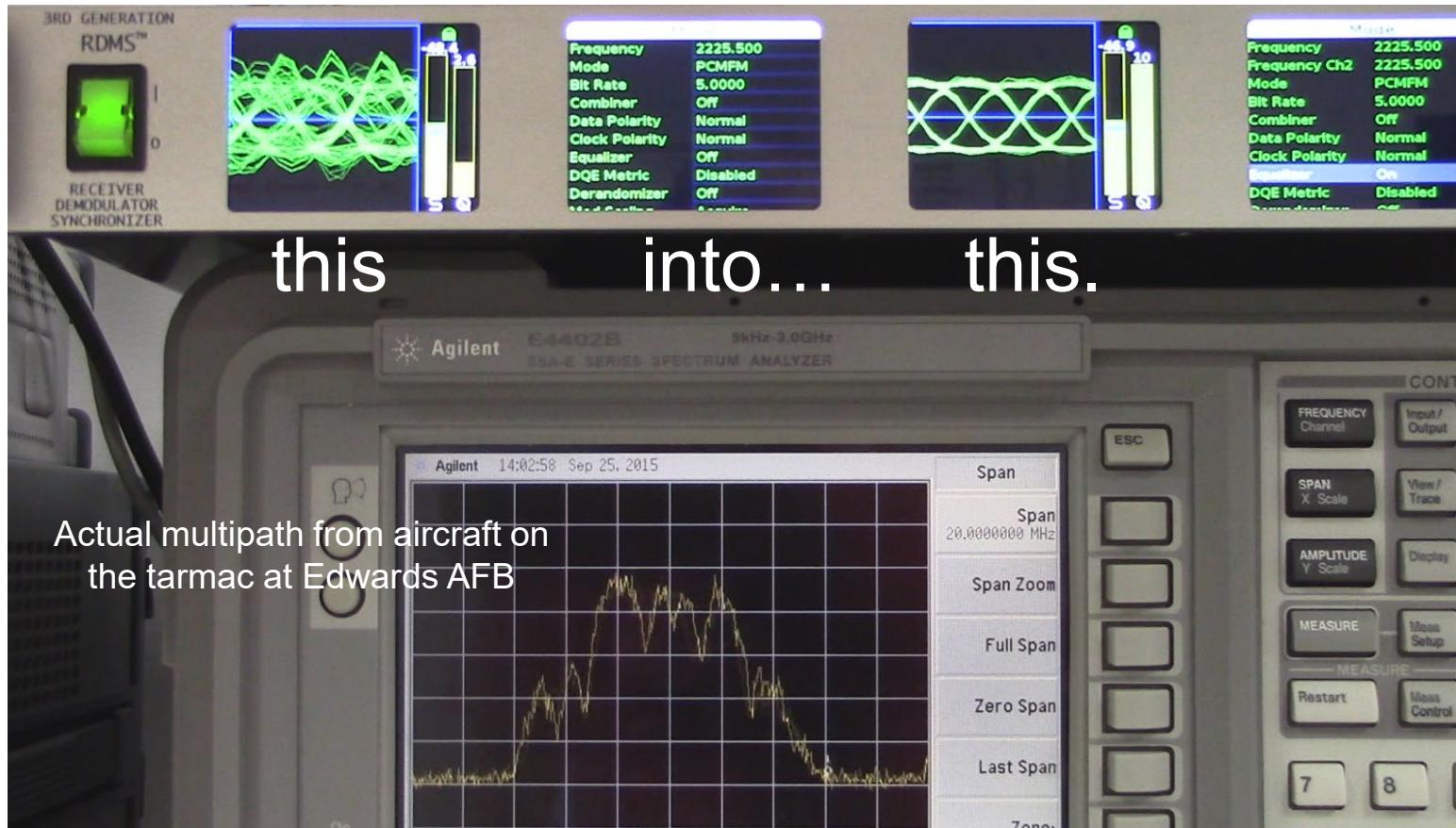


A decorative graphic in the background features a grid of overlapping squares. The squares are colored in shades of light gray, medium gray, and purple. They overlap to create a sense of depth and texture, particularly on the left side of the slide. The right side of the slide is a solid dark blue color.

Adaptive Equalization

Multipath is Ugly

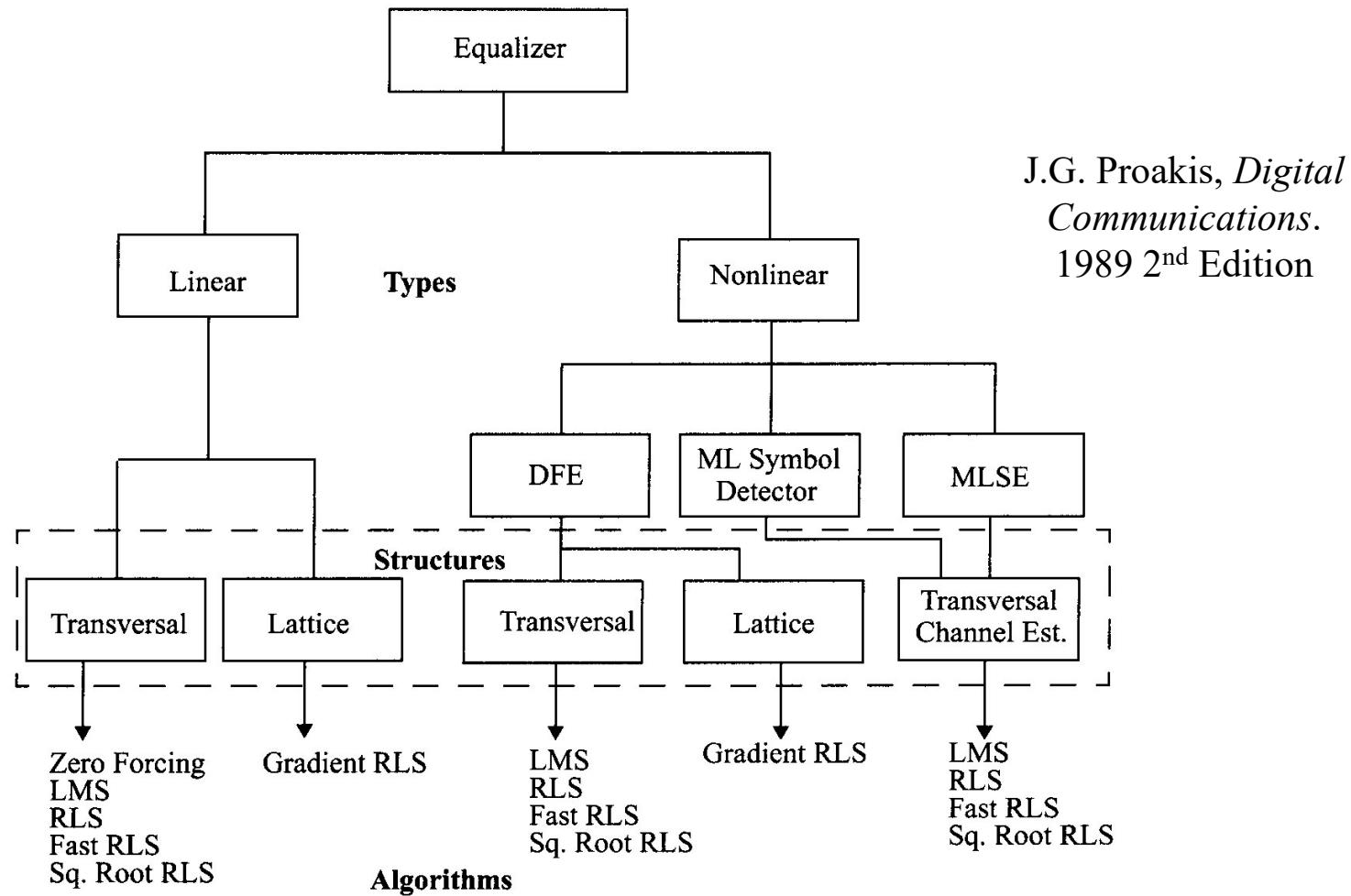
- Equalization can turn



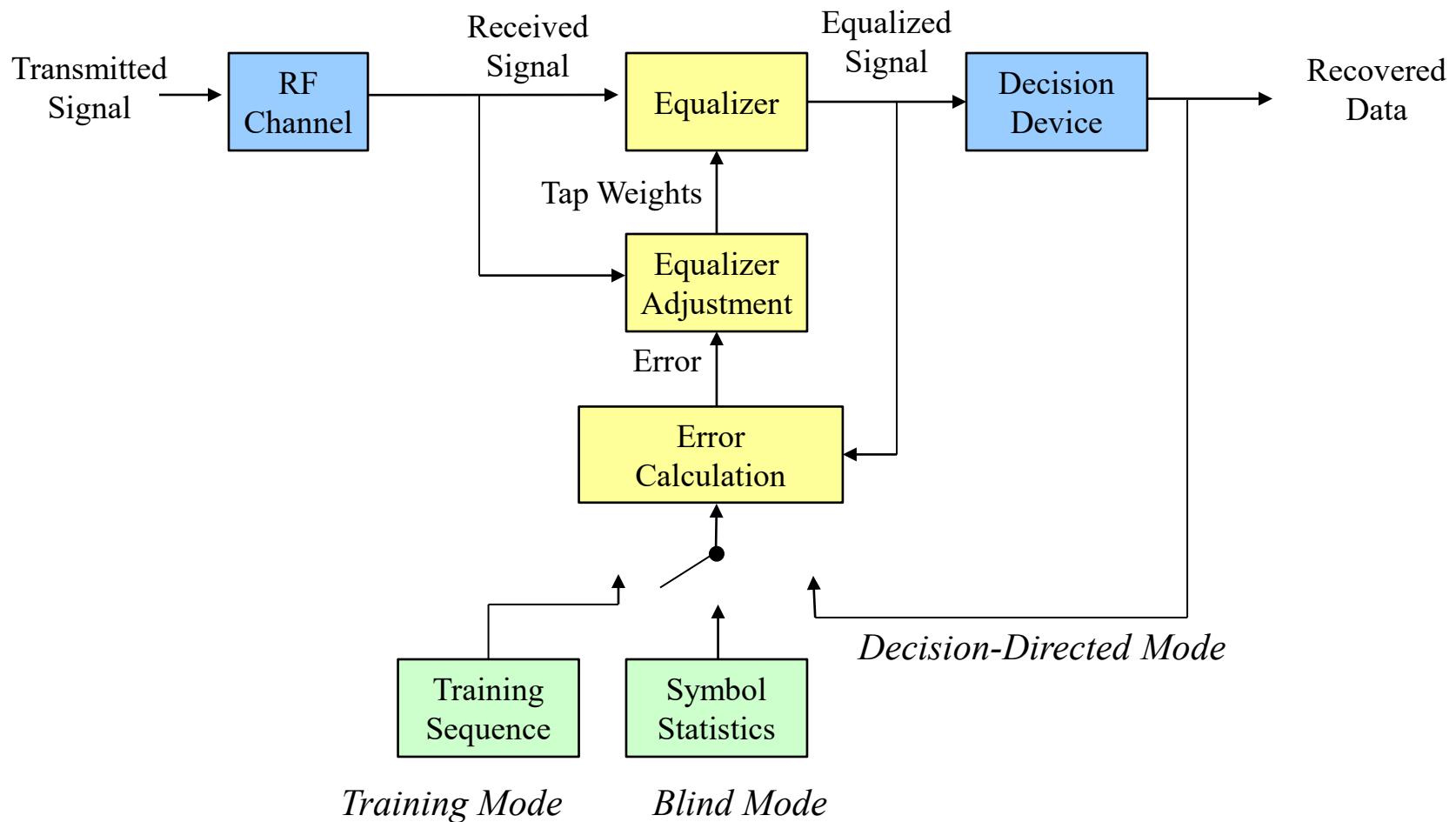
Adaptive Equalization

- Consider the multipath channel to be a filter
 - ◆ Varies over time
- Consider building a filter which “undoes” the filtering imposed by the channel
 - ◆ Let it keep track of the the channel and continuously adapt itself to the channel
- Presto! You have an adaptive equalizer
 - ◆ Can repair damage done by multipath
 - ◆ Works with a single receiver
 - ◆ Requires no bandwidth expansion
 - ◆ Requires no changes to the transmitter

Equalizer Techniques

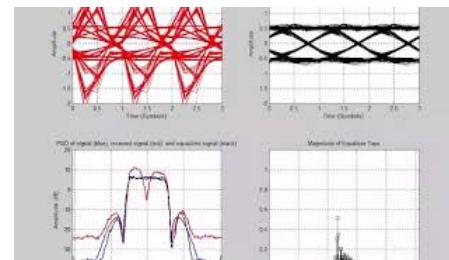


Generic Adaptive Equalizer

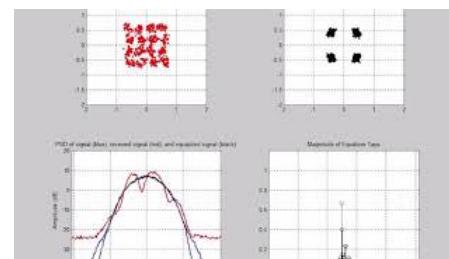


Adaptive EQ - Adapting

- Jump to file: `equalizer-out-pcmfm-3ray-dynamic-video.mp4`
 - ◆ Or, click to view on our website: [PCMFM Adaptive Equalizer Video](#)



- Jump to file: `equalizer-out-soqpsk-3ray-dynamic-video.mp4`
 - ◆ Or, click to view on our website: [SOQPSK Adaptive Equalizer Video](#)



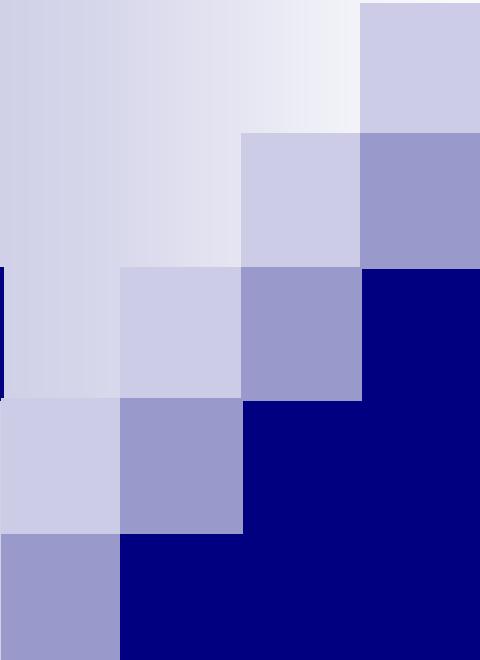
Adaptive Equalizer in Action

- Jump to file: rdms-rackmount-receiver-adaptive-equalizer-demonstration-video.mp4
 - ◆ Or, click to view on our website: [Adaptive Equalizer Demonstration Video](#)



Adaptive Equalizer Summary

- Adaptive equalizer can “undo” multipath distortion
- Requires no changes at the transmit end
 - ◆ If available, a training sequence can be helpful
- Effectiveness of equalizer depends on the severity of the multipath
- Well-designed equalizers monitor their own performance and disengage when they are doing badly.
 - ◆ This must be done without losing bit count integrity
- If you have multipath, use an equalizer!

A decorative graphic in the top left corner features a grid of squares in various shades of gray and purple, transitioning from light to dark. This pattern is partially cut off by a large dark blue rectangular area that covers the main title.

Performance Evaluation of Adaptive Equalizers

So Many Channels...

- Each path is characterized by
 - ◆ Delay
 - ◆ Amplitude
 - ◆ Phase shift (potentially time-varying)
- 2, 3, or more paths
- Modulation matters
- SNR matters
- Need a 10-dimensional universe to plot the results
- Way too many test points

Let's Simplify

- Stick to 2-ray model
 - ◆ Easy to synthesize
 - ◆ Still allows a range of channels from easy to impossible
 - ◆ Maybe we add a third ray for a limited set of tests
- Stick to one SNR
 - ◆ High enough that the equalizer works on mitigating multipath, not rejecting noise
 - ◆ Not so high that there are never any bit errors
 - ◆ Should reflect actual use cases
 - ◆ Propose 20 dB
- Limited set of amplitudes and delays
- Many phase angles

Proposed Signal Conditions

- Pick a carrier frequency
 - ◆ How many?
 - ◆ Nulls “sweep faster” at higher frequencies (dynamic case only)
- 20 dB SNR (without multipath)
- Tier 0, I, and II
 - ◆ Tier 0: 1, 5, 10, 20 Mbps
 - ◆ Tier I and Tier II: 2, 10, 20, and 40 Mbps
- Areas for further research
 - ◆ STC – different multipath on each signal, hmmm....
 - ◆ LDPC – six codes?

Proposed *Static* Channels

- Channel response depends on
 - ◆ Carrier frequency, ω_c
 - ◆ Delay, τ_1
 - ◆ Reflection amplitude, $|\Gamma_1|$
 - ◆ Reflection phase, $\angle \Gamma_1$
- Delays (in bits) of 0.5, 1, 2, 5, 10, 20, and 50
 - ◆ Delays much shorter than 0.5 bit are essentially flat fades, where the signal power is simply gone. EQ cannot help.
- Amplitudes of 0.5 to 0.9 in steps of 0.1
 - ◆ For bonus points, include 0.95 and 0.98
- Phases of 0° to 360° in 10° steps

What is the Measured Value?

- Must be observable with EQ both on and off
- Bit error rate is universally understood
- DQM is readily computed from BER
 - ◆ With calibration, DQM is much more quickly measured
- Remind me again, what is DQM?

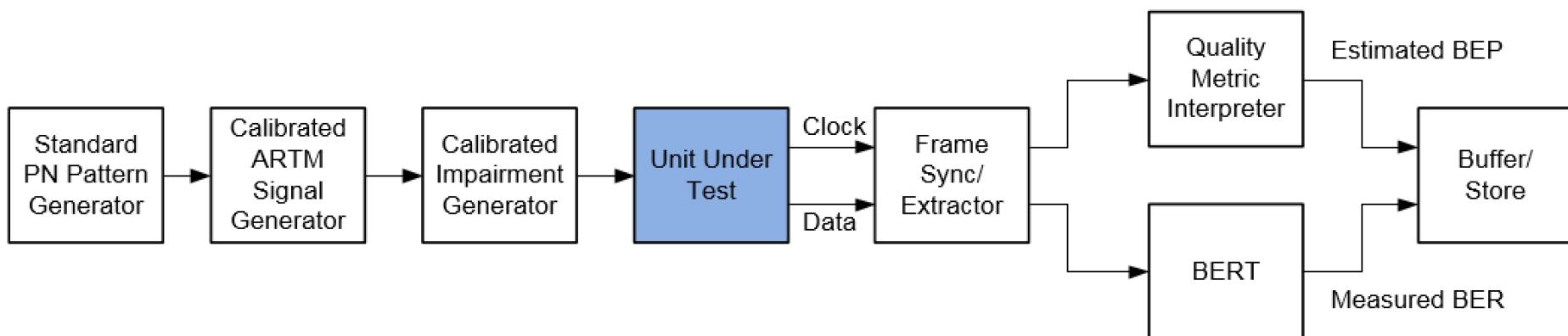
Definition of DQM (a.k.a. Q)

- To a statistician, DQM is the “Log Likelihood Ratio”
- Start with probability of error, P
 - ◆ Be practical: $0.5 < P < 1e-12$
 - ◆ BEP, derived within demod
 - ◆ BER, measured with a BERT
- Likelihood Ratio (LR) = $P / (1 - P)$
- $Q = \min(-\log_{10}(LR), 12)$
- Easily reversed:
 - ◆ $P = 10^{-Q} / (1 + 10^{-Q})$
- Short version
 - ◆ $Q = 5 \rightarrow P = 1e-5$

P	Q
0.5	0.000
1E-01	0.954
1E-02	1.996
1E-03	3.000
1E-04	4.000
1E-05	5.000
1E-06	6.000
1E-07	7.000
1E-08	8.000
1E-09	9.000
1E-10	10.000
1E-11	11.000
1E-12	12.000

DQM Calibration Fixture

- Synthesize “impaired” RF signal
- Recover the “corrupted” data (with clock)
- Extract the frame sync word, including DQM
- Measure BER of payload data
- Compare DQM (converted to BEP) to measured BER
 - ◆ Recorded and stored on a packet-by-packet basis



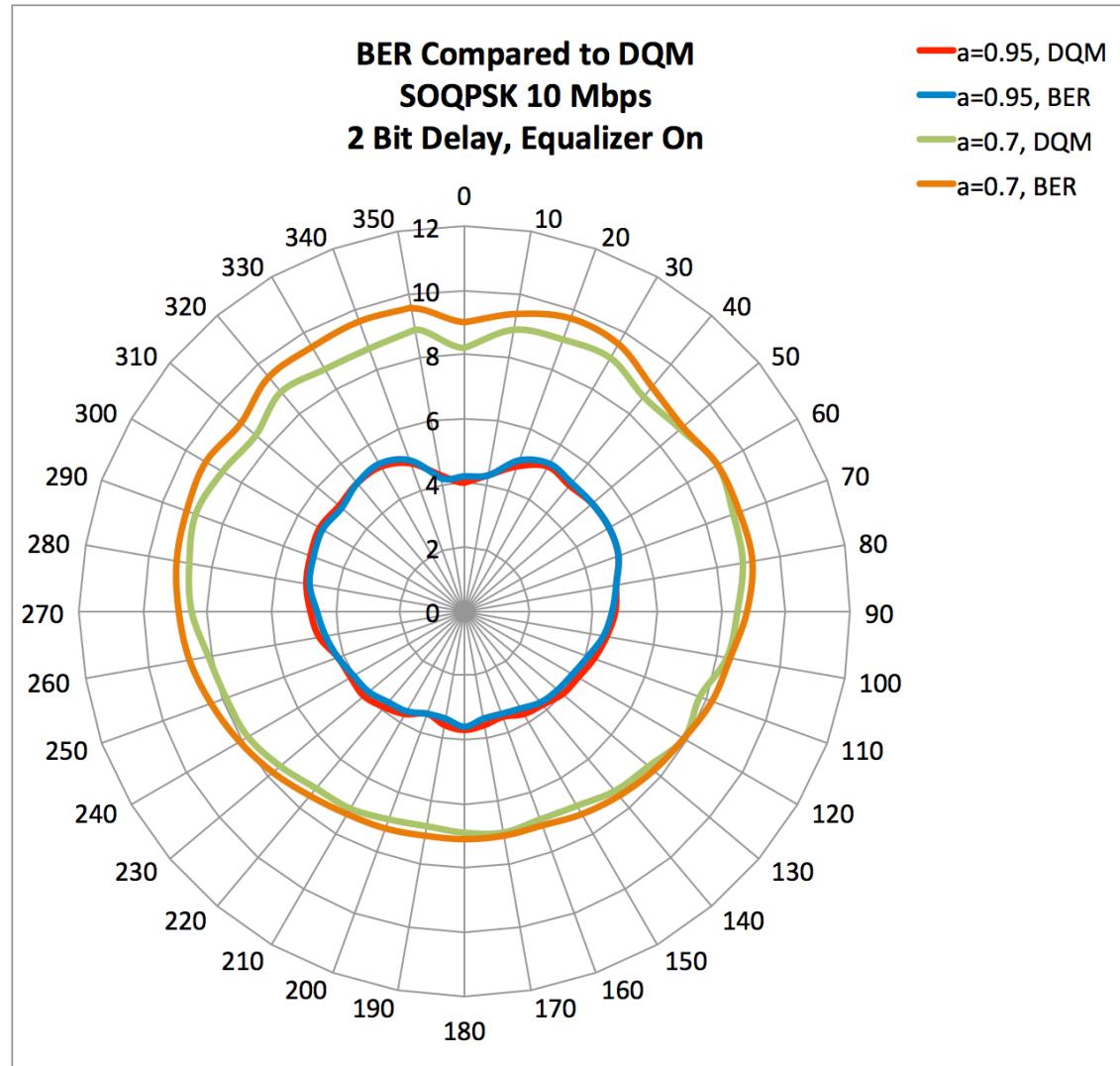
Test Procedure

- Set frequency, modulation, and bit rate
- Turn the equalizer off
- Set E_b/N_0 to 20 dB
- Set direct path to delay 0, amplitude 1, angle 0
- Enable multipath
- Set reflected path delay and amplitude
- Loop through delayed path phase
 - ◆ 0 degrees to 360 degrees in 10 degree steps
 - ◆ Record DQM at each step, or record BER and calculate DQM
 - ◆ Plot DQM versus phase in polar form
- Turn equalizer on and repeat
 - ◆ If two test units are available, test EQ on and EQ off at the same time

Grading the Tests

- Measure BER with EQ on and off, then compute DQM
 - ◆ If your DQM is well calibrated, measure DQM directly
- Plot DQM vs. delay path phase, in polar form
 - ◆ Radius = DQM
 - ◆ Angle = phase of delayed path
- Result will be a distorted “hoop”
 - ◆ Bigger radius is better
 - ◆ Some angles will be worse than others
- Compute the area of each “hoop” for EQ on and off
- “Equalizer Benefit” = $\text{Area}_{\text{on}} - \text{Area}_{\text{off}}$
 - ◆ Since the radius is (essentially) the logarithm of the BER, the difference is the number of orders of magnitude improvement in BER

DQM Calibration



No Multipath, No Problem

Not secure | 10.10.10.5/monitor/

QUASONIX RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMFM PCMFM
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC
 AGC Zero: -97.0 dBm

RSSI DQM -53.0 10.0 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	Step
Source(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PCMFM
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Effect(s)	0.000	0.000	0.000	0.000	0.100
Freq (Hz)	0	0	0	0	30
Phase (deg)	0	0	0	0	5
Delay (ns)	0	100	500	0	100
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
<input type="button" value="MP Off"/>					
<input type="button" value="Restore Defaults"/>					
<input checked="" type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level					
Total Power in each channel output at requested RF Level					

0-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Channel 1 PSD

Lock State: 2255.000 MHz

RSSI DQM
-50.8 2.0 dBm

AGC Zero: -97.0 dBm

Configure

Channel 2 PSD

Lock State: 2255.000 MHz

RSSI DQM
-50.1 10.0 dBm

AGC Zero: -96.5 dBm

Update Rate

Stop Low Medium **High**

Multipath Normal Setup

Ray	0	1	2	3	PCMF
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>				
Modulator 1	<input type="checkbox"/>				
Modulator 2	<input type="checkbox"/>				
Modulator 3	<input type="checkbox"/>				
Effect(s)					Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	0	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

MP Off

Restore Defaults

Power Correction Method

Tpwr = RF Level

Mag 1 = RF Level

Total Power in each channel output at requested RF Level

30-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMF M PCMF M
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -50.8 1.3 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	PCMF M
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>				
Modulator 1	<input type="checkbox"/>				
Modulator 2	<input type="checkbox"/>				
Modulator 3	<input type="checkbox"/>				
Effect(s)					Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	30	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)					
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
MP Off					
Restore Defaults					
Power Correction Method					
<input checked="" type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level					
Total Power in each channel output at requested RF Level					

60-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMFM PCMFM
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -51.0 1.0 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	PCMFM
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>				
Modulator 1	<input type="checkbox"/>				
Modulator 2	<input type="checkbox"/>				
Modulator 3	<input type="checkbox"/>				
Effect(s)					Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	60	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)					
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
MP Off					
Restore Defaults					
<input checked="" type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level					
Total Power in each channel output at requested RF Level					

90-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Channel 1 PSD

Lock State: 2255.000 MHz

RSSI: -51.0 dBm DQM: 1.2

AGC Zero: -97.0 dBm

Configure

Channel 2 PSD

Lock State: 2255.000 MHz

RSSI: -50.3 dBm DQM: 10.0

AGC Zero: -96.5 dBm

Update Rate

Stop Low Medium **High**

Multipath Normal Setup

Ray	0	1	2	3	PCMF
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PCMF
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Effect(s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	90	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

MP Off

Restore Defaults

Power Correction Method

Tpwr = RF Level
 Mag 1 = RF Level

Total Power in each channel output at requested RF Level

120-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMFM PCMFM
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -51.1 0.5 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	PCMFM
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Effect(s)	Step
Freq (Hz)	0.000 0.000 0.000 0.000 0.100
Phase (deg)	0 120 0 0 30
Delay (ns)	0 100 500 0 5
Rel Mag	1.000 0.900 0.500 0.000 0.100

Destination(s)	CH1	CH2
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
CH2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

MP Off

Restore Defaults

Power Correction Method
 Tpwr = RF Level
 Mag 1 = RF Level

Total Power in each channel output at requested RF Level

150-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Channel 1 PSD

Lock State: 2255.000 MHz

RSSI DQM
-51.1 0.0 dBm

AGC Zero: -97.0 dBm

Configure

Channel 2 PSD

Lock State: 2255.000 MHz

RSSI DQM
-50.4 10.0 dBm

AGC Zero: -96.5 dBm

Update Rate

Stop Low Medium **High**

Multipath Normal Setup

Ray	0	1	2	3	
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PCMFM
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Effect(s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	150	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

MP Off

Restore Defaults

Power Correction Method

Tpwr = RF Level

Mag 1 = RF Level

Total Power in each channel output at requested RF Level

180-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMF M PCMF M
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -51.0 1.2 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate
 Stop Low Medium High

BER Swp Mod Index Sync Time Brk Freq Multipath Setup Lists ATP GP_NF ACI N

Multipath Normal Setup

Ray	0	1	2	3	PCMF
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>				
Modulator 1	<input type="checkbox"/>				
Modulator 2	<input type="checkbox"/>				
Modulator 3	<input type="checkbox"/>				
Effect(s)					Step
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	180	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)					
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
MP Off					
Restore Defaults					
<input checked="" type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level					
Total Power in each channel output at requested RF Level					

210-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Lock State: **2255.000 MHz**

RSSI DQM
-51.0 0.0
dBm

AGC Zero: **-97.0 dBm**

Frequency (MHz)	2255.000	2255.000
Mode	PCMFM	PCMFM
Bit Rate (Mbps)	10.0000	10.0000
Data Polarity	Normal	Normal
Clock Polarity	Normal	Normal
Equalizer	Off	On
DQ Encapsulation	Disabled	Disabled
Derandomizer	Off	Off
Mod Scaling	Acquire	Acquire
Mod Persist	Off	Off
Zero AGC	Zero AGC Ch1	Zero AGC Ch2

[Configure](#)

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

PCMFM

Effect(s)	Step
Freq (Hz)	0.000 0.000 0.000 0.000 0.100
Phase (deg)	0 210 0 0 30
Delay (ns)	0 100 500 0 5
Rel Mag	1.000 0.900 0.500 0.000 0.100

Step

Destination(s)	CH1	CH2
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
CH2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

MP Off

Power Correction Method

Tpwr = RF Level

Mag 1 = RF Level

Total Power in each channel output at requested RF Level

QUASONIX

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April 2020 TM Smorgasbord
Terry Hill - thill@quasonix.com

240-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Channel 1 PSD

Lock State: 2255.000 MHz

RSSI: -51.0 dBm DQM: 0.4

AGC Zero: -97.0 dBm

Configure

Channel 2 PSD

Lock State: 2255.000 MHz

RSSI: -50.2 dBm DQM: 10.0

AGC Zero: -96.5 dBm

Update Rate

Stop Low Medium **High**

Multipath Normal Setup

Ray	0	1	2	3	Step
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PCMFM
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Effect(s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Freq (Hz)	0.000	0.000	0.000	0.000	0.100
Phase (deg)	0	240	0	0	30
Delay (ns)	0	100	500	0	5
Rel Mag	1.000	0.900	0.500	0.000	0.100
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

MP Off

Restore Defaults

Power Correction Method

Tpwr = RF Level
 Mag 1 = RF Level

Total Power in each channel output at requested RF Level

270-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMFM PCMFM
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC
 AGC Zero: -97.0 dBm

RSSI DQM -50.9 1.0 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Effect(s)	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.100"/>
Freq (Hz)	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.100"/>
Phase (deg)	<input type="button" value="0"/>	<input type="button" value="270"/>	<input type="button" value="0"/>	<input type="button" value="0"/>	<input type="button" value="30"/>
Delay (ns)	<input type="button" value="0"/>	<input type="button" value="100"/>	<input type="button" value="500"/>	<input type="button" value="0"/>	<input type="button" value="5"/>
Rel Mag	<input type="button" value="1.000"/>	<input type="button" value="0.900"/>	<input type="button" value="0.500"/>	<input type="button" value="0.000"/>	<input type="button" value="0.100"/>
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
<input type="button" value="MP Off"/>					
<input type="button" value="Restore Defaults"/>					
<input type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level					
Total Power in each channel output at requested RF Level					

300-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMF M PCMF M
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -50.8 0.9 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate
 Stop Low Medium High

BER Swp Mod Index Sync Time Brk Freq Multipath Setup Lists ATP GP_NF ACI N

Multipath Normal Setup

Ray	0	1	2	3	PCMF
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	PCMF
Modulator 0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Effect(s)	Step
Freq (Hz)	0.000 0.000 0.000 0.000 0.100
Phase (deg)	0 300 0 0 30
Delay (ns)	0 100 500 0 5
Rel Mag	1.000 0.900 0.500 0.000 0.100

Destination(s)	Step
CH1	<input checked="" type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/>
CH2	<input checked="" type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/>

MP Off

Restore Defaults

Power Correction Method
 Tpwr = RF Level
 Mag 1 = RF Level

Total Power in each channel output at requested RF Level

330-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMS™ Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMFM PCMFM
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC
 AGC Zero: -97.0 dBm

RSSI DQM -50.8 1.2 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Effect(s)	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>
Freq (Hz)	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>	<input type="button" value="0.000"/>
Phase (deg)	<input type="button" value="0"/>	<input type="button" value="330"/>	<input type="button" value="0"/>	<input type="button" value="0"/>
Delay (ns)	<input type="button" value="0"/>	<input type="button" value="100"/>	<input type="button" value="500"/>	<input type="button" value="0"/>
Rel Mag	<input type="button" value="1.000"/>	<input type="button" value="0.900"/>	<input type="button" value="0.500"/>	<input type="button" value="0.000"/>
Step	<input type="button" value="0.100"/>	<input type="button" value="0.100"/>	<input type="button" value="0.100"/>	<input type="button" value="0.100"/>
Destination(s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
CH2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="button" value="MP Off"/>				
<input type="button" value="Restore Defaults"/>				
<input type="radio"/> Tpwr = RF Level <input type="radio"/> Mag 1 = RF Level				
Total Power in each channel output at requested RF Level				

360-100-0.9

Not secure | 10.10.10.5/monitor/

Quasonix RDMSTM Receiver: 10.10.10.5: 'RDMS3' | Group: 'RDMS' | Configuration: Mission 1

Network Monitor Configure Presets About

Frequency (MHz) 2255.000 2255.000
 Mode PCMF M PCMF M
 Bit Rate (Mbps) 10.0000 10.0000
 Data Polarity Normal Normal
 Clock Polarity Normal Normal
 Equalizer Off On
 DQ Encapsulation Disabled Disabled
 Derandomizer Off Off
 Mod Scaling Acquire Acquire
 Mod Persist Off Off
 Zero AGC Zero AGC Ch1 Zero AGC Ch2
 AGC Zero: -97.0 dBm

RSSI DQM -50.8 2.0 dBm

Lock State: 2255.000 MHz

Configure

Channel 1 PSD

Channel 2 PSD

Update Rate

Multipath Normal Setup

Ray	0	1	2	3	PCMF
Source(s)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Modulator 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Effect(s)	Step
Freq (Hz)	0.000 0.000 0.000 0.000 0.100
Phase (deg)	0 360 0 0 30
Delay (ns)	0 100 500 0 5
Rel Mag	1.000 0.900 0.500 0.000 0.100

Destination(s)	CH1	CH2
CH1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
CH2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

MP Off

Restore Defaults

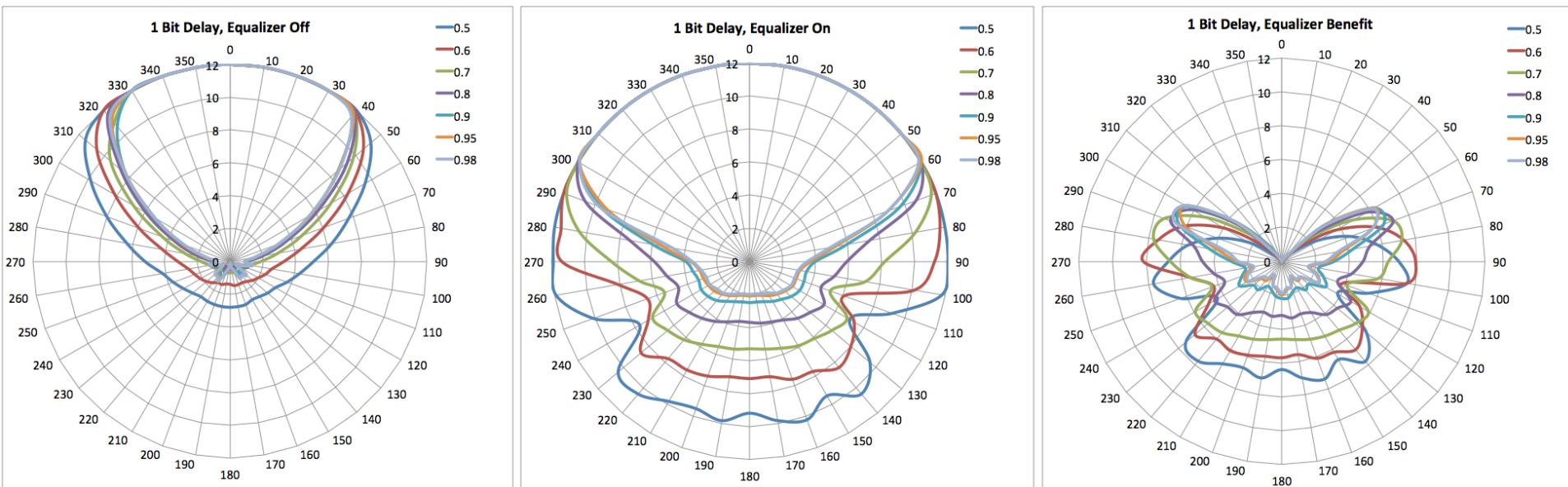
Power Correction Method
 Tpwr = RF Level
 Mag 1 = RF Level

Total Power in each channel output at requested RF Level

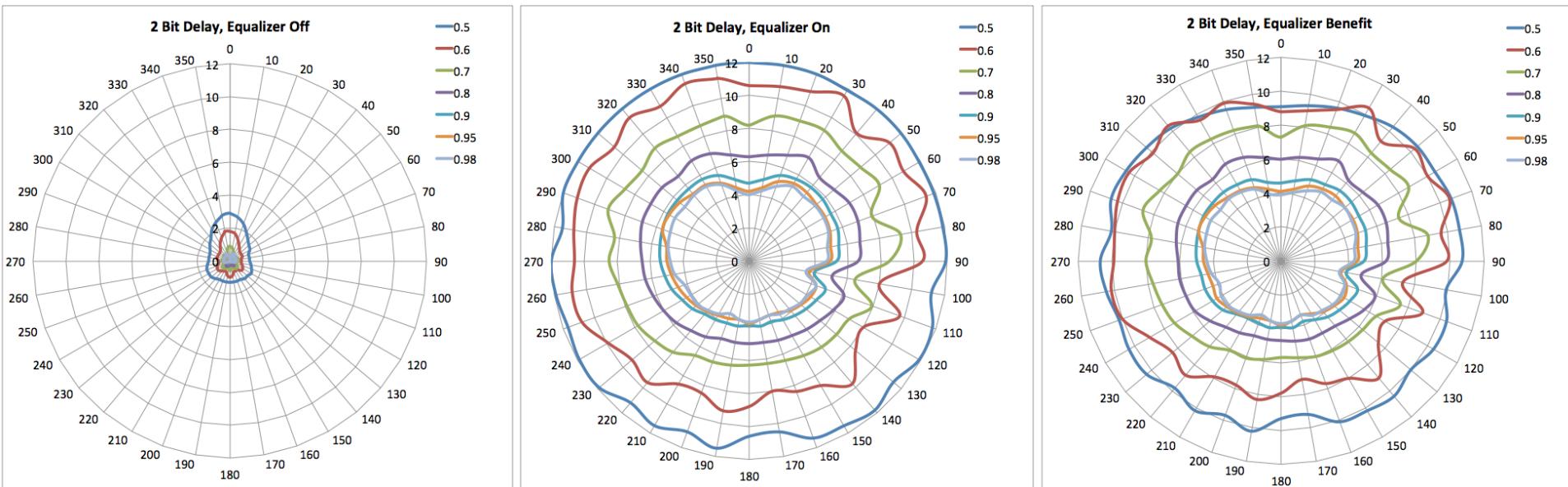


Test Results Examples

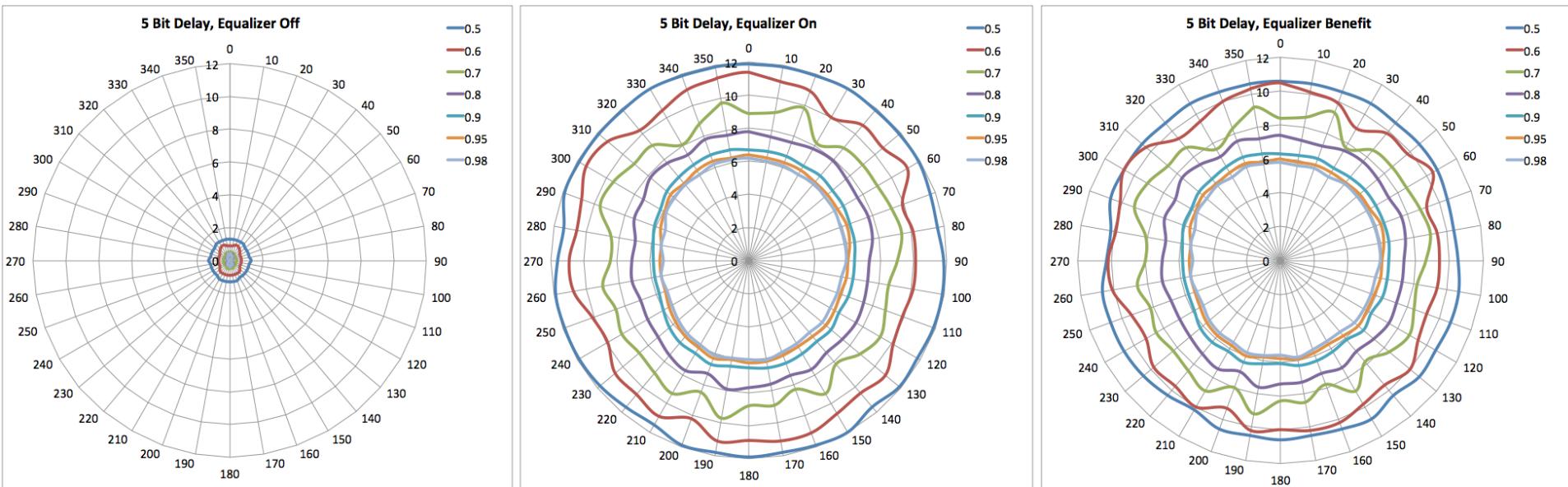
10 Mbps SOQPSK, 1 bit Delay



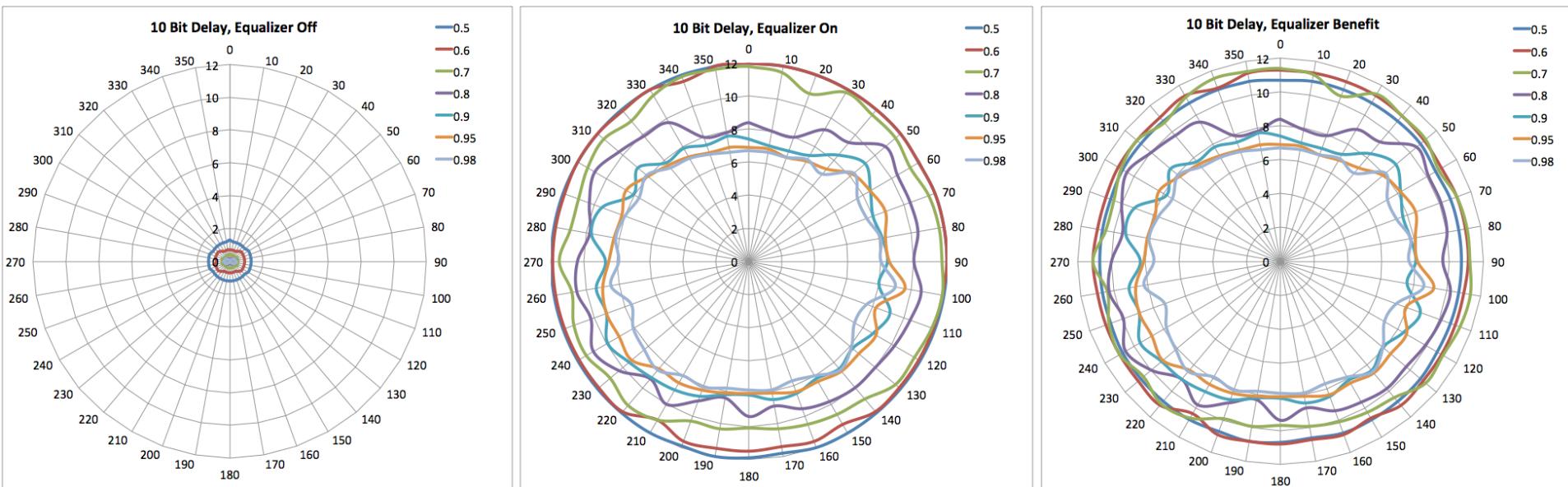
10 Mbps SOQPSK, 2 Bits Delay



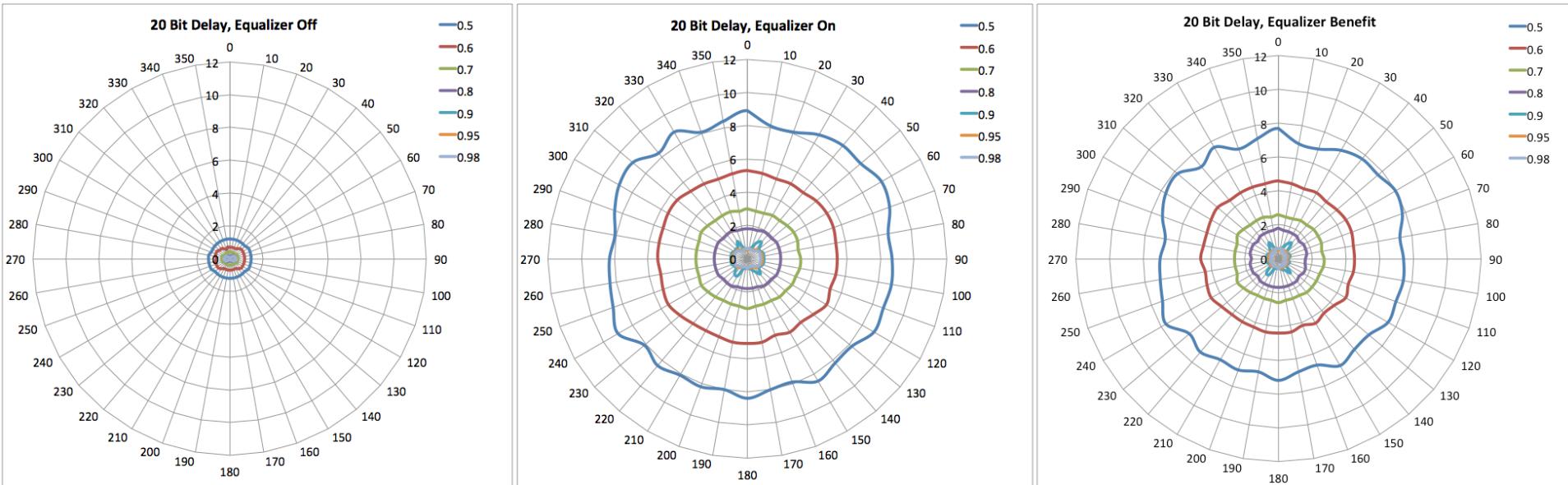
10 Mbps SOQPSK, 5 Bits Delay



10 Mbps SOQPSK, 10 Bits Delay



10 Mbps SOQPSK, 20 Bits Delay



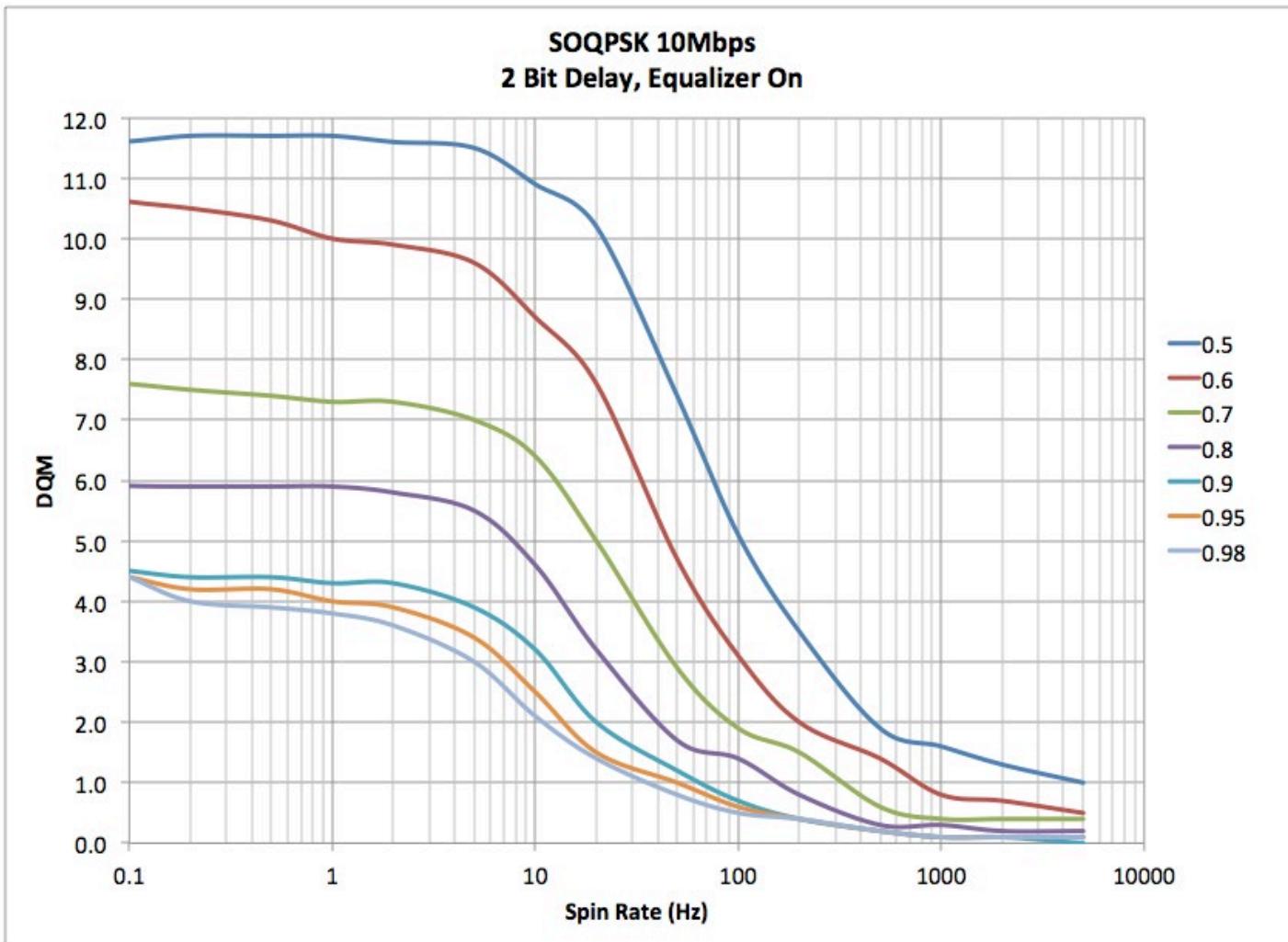
What About Dynamics?

- Most pronounced effect of target motion is variation in phase of the reflected path
 - ◆ Manifests as spectral nulls sweeping through spectrum
- Proposal:
 - ◆ Stress the equalizer by sweeping the null faster and faster, until the EQ benefit starts to drop.
 - ◆ Similar to the Break Frequency test for combiners
- Figure of merit becomes the “Break Frequency” of the equalizer

What Can we Measure?

- Measure the BER, averaged over all phases
 - ◆ Correlates with moving test article
 - ◆ Convert to DQM
 - ◆ Or measure DQM, but average it correctly (see next slide)
- For consistency with the static plots, plot DQM versus “spin rate”
- Plot multiple delay path amplitudes on one chart
- Separate charts for each delay value

Equalizer Break Frequency



Course Outline – Day 3

- Impairment Mitigation Techniques
 - ◆ Adaptive Equalization
 - ◆ Best Source Selection
 - ◆ Best Channel Selection
 - ◆ Space-Time Coding (STC)
 - ◆ Low Density Parity Check (LDPC) Coding
- Using All the Tools Together
- Performance Comparison & Summary
- Link Budgets